# Chapter 5

# **Applying Perl**

# 5.1 Introduction to chapter 5

In this chapter we will use the knowledge gathered during the first two weeks in order to solve some problems that may occur in the field of Bioinformatics. There will also be a lecture on how to use *references* in Perl. The following list is a summary of this chapter:

- Change of file formats
- References, objects and methods
- Searching in large text files
- Parsing Blast result files

During the lectures we will study programs (or part of programs) that solves the different tasks. We will look at both the structure of the program (i.e. how the author decided to logically solve the problem) and details in the Perl code.

# 5.2 Change of file formats

Pretend that you are performing a multiple sequence alignment. The result of such an alignment (using e.g. clustalw) can be a text file showing the alignment of the sequences. There are different formats for this text file. At a later step in your analysis of the alignments you may be faced with the problem of converting one text format to another. We will now look at the task of converting clustalw files (aln format) to phylip files (phylip format) and vise versa.

### 5.2.1 clustalw to phylip and phylip to clustalw

Here is an alignment of the 6 proteins ACT1\_FUGRU, ACT2\_FUGRU, ACT3\_FUGRU, 5H1A\_FUGRU, 5H1B\_FUGRU, 5H1D\_FUGRU, shown in the "clustalw" format,

CLUSTAL W (1.82) multiple sequence alignment

ACT1_FUGRU	GEIAALVVDNGSGMCKAGFAGDDAPRAVFPSIVGR 37
ACT2_FUGRU	MDDEIAALVVDNGSGMCKAGFAGDDAPRAVFPSIVGR 37
ACT3_FUGRU	BEDEVASLVVDNGSGMCKAGFAGDDAPRAVFPSIVGR 37
5H1A_FUGRU	MDLRATSSNDSNATSGYSDTAAVDWDEGENATGSGSLPDPELSYQIITSLFLGALILCSI 60
5H1B FUGRU	MEGTNNTTGWTHFDSTSNRTSKSFDEEVKLSYQVVTSFLLGALILCSI 48
5H1D FUGRU	MELDNNSLDYFSSNFTDIPSNTTVAHWTEATLLGLQISVSVVLAIVTLATM 51
	* : :
ACT1 FUGRU	PRHQGVMVGMGQKDSYVGDEAQSKRGILTLKYPIEHGIVTNWDDMEKIWHH 88
ACT2_FUGRU	PRHQGVMVGMGQKDSYVGDEAQSKRGILTLKYPIEHGIVTNWDDMEKIWHH 88
ACT3 FUGRU	PRHQGVMVGMGQKDSYVGDEAQSKRGILTLKYPIEHGIVTNWDDMEKIWHH 88
5H1A FUGRU	FGNSCVVAAIALERSLQNVANYLIGSLAVTDLMVSVLVLPMAALYQVLNKWTLGQDICDL 120
5H1B_FUGRU	FGNACVVAAIALERSLQNVANYLIGSLAVTDLMVSVLVLPMAALYQVLNRWTLGQIPCDI 108
5H1D_FUGRU	LSNAFVIATIFLTRKLHTPANFLIGSLAVTDENVDVLVEINAALIQVEMMIEQQIVCDI 111
SHID_POINT	
•	
•	
•	
ACT1 FUCDI	
ACT1_FUGRU	PSIVHRKCF 375
ACT2_FUGRU	PSIVHRKCF 375
ACT2_FUGRU ACT3_FUGRU	PSIVHRKCF 375 PSIVHRKCF 375
ACT2_FUGRU ACT3_FUGRU 5H1A_FUGRU	PSIVHRKCF 375 PSIVHRKCF 375 KKILRCKFHRH 423
ACT2_FUGRU ACT3_FUGRU 5H1A_FUGRU 5H1B_FUGRU	PSIVHRKCF 375 PSIVHRKCF 375 KKILRCKFHRH 423 KKIIKCHFCRA 416
ACT2_FUGRU ACT3_FUGRU 5H1A_FUGRU	PSIVHRKCF 375 PSIVHRKCF 375 KKILRCKFHRH 423 KKIIKCHFCRA 416 QKLIKFRR- 379
ACT2_FUGRU ACT3_FUGRU 5H1A_FUGRU 5H1B_FUGRU	PSIVHRKCF 375 PSIVHRKCF 375 KKILRCKFHRH 423 KKIIKCHFCRA 416

and here is the corresponding alignment in the phylip format,

6 431 ACT1\_FUGRU ----- ---- MEDEIAA LVVDNGSGMC KAGFAGDDAP ACT2\_FUGRU ------ ----MDDEIAA LVVDNGSGMC KAGFAGDDAP ACT3 FUGRU ----- ---- ----MEDEVAS LVVDNGSGMC KAGFAGDDAP 5H1A\_FUGRU MDLRATSSND SNATSGYSDT AAVDWDEGEN ATGSGSLPDP ELSYQIITSL 5H1B\_FUGRU -----MEG TNNTTGWT-- ---HFDSTSN RTSKSFDEEV KLSYQVVTSF 5H1D\_FUGRU -----MEL DNNSLDYFSS N--FTDIPSN TTVAHWTEAT LLGLQISVSV RAVFPSIVGR PRHQGVMVGM GQK----- DSYVGDEAQS --KRGILTLK RAVFPSIVGR PRHQGVMVGM GQK----- DSYVGDEAQS --KRGILTLK RAVFPSIVGR PRHQGVMVGM GQK----- DSYVGDEAQS --KRGILTLK FLGALILCSI FGNSCVVAAI ALERSLQNVA NYLIGSLAVT DLMVSVLVLP LLGALILCSI FGNACVVAAI ALERSLQNVA NYLIGSLAVT DLMVSVLVLP VLAIVTLATM LSNAFVIATI FLTRKLHTPA NFLIGSLAVT DMLVSILVMP . ASLSTFQQMW ISKQEYDESG PSIVHRKCF- -ASLSTFQQMW ISKQEYDESG PSIVHRKCF- -ASLSTFQQMW ISKQEYDESG PSIVHRKCF- -SLLNPIIYAY FN-KDFQSAF KKILRCKFHR H SLLNPIIYAY FN-KDFQSAF KKIIKCHFCR A SLINPVIYTV FN-DEFKQAF QKLIK--FRR -

The task is to write a program that can read a text file containing an alignment in one format and print (on the screen) the alignment using the other format. And vice versa. As usual when we are programming in Perl there many ways of solving this problem. I will present **one** of many possible solutions.

The program, called convert-missing.pl is divided into the following parts:

- Main program i.e. read command line arguments and load the alignment file to convert
- Subroutine parsing the Phylip format
- Subroutine parsing the ClustalW format
- Subroutine writing (to screen) a Phylip format
- Subroutine writing (to screen) a ClustalW format

Here is the main program.

```
___ convert-missing.pl - Main program _
1
     use strict;
2
     our(%Seq, @Species); # Global variables
3
4
\mathbf{5}
     #### The main program ####
6
     open my $FH, '<', $ARGV[1] or die "Cannot open file $ARGV[1]: $!\n";
\overline{7}
     my @indata = <$FH>;
8
     close $FH;
9
10
     if( uc($ARGV[0]) eq 'P2C' ) {
11
         ReadPhylip(@indata);
12
         WriteClustalW();
13
     }
14
     elsif( uc($ARGV[0]) eq 'C2P' ) {
15
         ReadClustalW(@indata);
16
         WritePhylip();
17
     }
18
     else {
19
         die "Error: Unknown conversion mode!\n";
20
     }
21
22
                                  _ convert-missing.pl - Main program _
```

This program uses two global variables declared using the our(%Seq, @Species); statement. The file is read using the statement my @indata = <\$INFILE>, which reads everything into the array @indata. The uc() function converts characters to upper case.

Here is the subroutine that reads a phylip file.

1

2 3

4

5 6 7

8

convert-missing.pl - sub ReadPhylip \_
sub ReadPhylip {
 # Copy the supplied data to a local data array
 my @data = @\_;
 # Use the first line to find the number of proteins
 my (\$nprot, \$plen) = split ' ', shift @data;

```
9
         # Read the first $nprot lines to get the species and the start of the seq
10
         my @tmp;
11
         for ( my $i = 0; $i < $nprot; $i++ ) {</pre>
12
              ($Species[$i], @tmp) = split ' ', shift @data;
13
              chomp @tmp;
14
              $Seq{ $Species[$i] } = join '', @tmp;
15
         }
16
17
         # Continue to read lines of sequences
18
         my snp = 0;
19
         while ( my $line = shift @data ) {
20
              next if ( $line = /^\s*$/ );
21
22
              ### TO BE COMPLETED ###
23
24
              $Seq{ $Species[$np] } .= $line;
25
26
              $np += 1;
27
              if ( $np == $nprot ) {$np = 0;}
28
         }
29
     }
30
                                _ convert-missing.pl - sub ReadPhylip _
```

To store the alignments a hash is used (i.e. the global variable %Seq), where a sequence is index by its name (i.e. the species). These names are also stored, in the correct order, in the array @Species. Some notations:

- The line my @data = @\_; simply makes a copy of the supplied array and stores it in the local array @data.
- Throughout this routine the contents in **Qdata** is accessed using the **shift** function that chops off the first item of the array and returns it.
- The split() function is used here to split on whitespace.
- The "TO BE COMPLETED" will be left as an follow-up exercise.

Next, the corresponding routine that reads a clustalw file.

```
_ convert-missing.pl - sub ReadClustalW _
1
     sub ReadClustalW {
\mathbf{2}
3
         # Copy the supplied data to a local data array
4
         my @data = @_;
5
6
         # Skip starting blank lines
7
         while ( $data[0] = /^\s*$/ ) {shift @data;}
8
9
         # The first non-blank line should contain the word CLUSTAL
10
         unless ( $data[0] = ~ /CLUSTAL/ ) {
11
             die "The input file does not contain the word CLUSTAL!\n";
12
```

#### 5.2. CHANGE OF FILE FORMATS

```
}
13
         shift @data;
14
15
         # Store the sequenses in a hash
16
         my %aux;
17
         while ( my $line = shift @data ) {
18
              next unless ( sline = (-|w)/);
19
20
              my ($name, $seqtmp, $lentmp) = split ' ', $line;
21
              $Seq{$name} .= $seqtmp;
22
23
              # Find the name in correct order
24
              unless ( defined $aux{$name} ) {
25
                  push @Species, $name;
26
                  $aux{$name} = 1;
27
              }
28
         }
29
     }
30
                               _ convert-missing.pl - sub ReadClustalW _
```

Since the protein names are printed on every line of the alignment, it is easy to store the sequences in the **%Seq** hash. More specific comments:

• The line

while( \$data[0] =~ /^\s\*\$/ ) {shift @data;}

is a short way of skipping blank lines in the beginning.

- There is a regexp for detecting lines that contains the alignments, namely  ${/(-|w)/}$  which matches the character '-' or alphanumeric characters.
- The %aux hash is only used to get the correct order of the alignment when storing the names in the @Species array.

 $_-$  convert-missing.pl - sub <code>WriteClustalW</code>  $_-$ 

Next, the routine that writes a ClustalW format.

```
1
     sub WriteClustalW {
2
3
         # Write the ClustalW header
4
         print "CLUSTAL W (1.82) multiple sequence alignment\n\n\n";
\mathbf{5}
6
         my $nprot = scalar @Species;
7
         my @aacount;
8
         while ( length($Seq{ $Species[0] }) > 0 ) {
9
             foreach my $i (0 .. $nprot-1) {
10
                  printf "%10s\t", $Species[$i];
11
                  $Seq{ $Species[$i] } = s/^(.{1,60})//;
12
                  my $aas = $1;
13
                  print "$aas";
14
15
```

```
# Count the number of non - in the aas
16
                  mv $Naa = 0:
17
                  while ( aas = //w/g ) {
18
                     $Naa += 1;
19
                  }
20
                  $aacount[$i] += $Naa;
21
                  if ( $aacount[$i] > 0 ) {
22
                      print " $aacount[$i]\n";
23
                  }
24
              }
25
              print "\n\n";
26
         }
27
     }
28
                                convert-missing.pl - sub WriteClustalW
```

The task is here to write the names on each line followed by 60 amino acid symbols including gap characters. The line should end with a count of the number of amino acid letters written sofar.

The line \$Seq{ \$Species[\$i] } =~ s/^(.{1,60})//; may need some explanation. Here the task is "chop off", if possible, the first 60 characters of the sequence. This is accomplished with the above regexp. s/^(.{q1,60})// means up to 60 characters are replaced with nothing using the s/// function. However the match is collected in \$1 using () in the regexp.

Finally, the routine that writes a Phylip format.

```
_ convert-missing.pl - sub WritePhylip _
1
     sub WritePhylip {
2
3
         # Print the header line
4
         printf "%d\t%d\n", scalar @Species, length($Seq{ $Species[0] });
5
6
         # Now the rest of the sequences
7
         my $PrintName = 1;
8
         my $nprot = scalar @Species;
9
         while ( length($Seq{ $Species[0] }) > 0 ) {
10
11
             # The names
12
             foreach my $i (0 .. $nprot-1) {
13
                  my $name = $Species[$i];
14
15
                  if( $PrintName == 1 ) {
16
                      printf "%10s\t", $name;
17
                  } else {
18
                      printf "%10s\t", ' ';
19
                  }
20
21
                  # The sequences
22
                  $Seq{$name} = s/^(.{1,50})//;
23
                  my $aas_tmp = $1;
24
25
```

```
### TO BE COMPLETED ###
26
27
                   print "$aas\n";
28
              }
29
              print "\n";
30
              $PrintName = 0;
31
          }
32
33
     }
                                  convert-missing.pl - sub WritePhylip -
```

### 5.2.2 Follow-up tasks 5-1

Download the files for this exercise:

 $\verb|convert-missing.pl, clustalw1.aln, clustalw2.aln, phylip1.aln and phylip2.aln.||$ 

and complete the following tasks:

1. Complete the first "TO BE COMPLETED". The **\$line** scalar contains one line of the phylip file (without the names), e.g.

K-----LCY VALDFEQEMG TAASSSSLEK SYELPD---- -----GQ

Use a regular expression to get rid of the spaces and newline characters in \$line.

2. Complete the second "TO BE COMPLETED". This is the other way around. You have <code>\$aas\_tmp</code> which is a subsequence of length 50 and you should create <code>\$aas</code> which is the same as <code>\$aas\_tmp</code> but space delimited after every 10 character. E.g.

K-----LCYVALDFEQEMGTAASSSSLEKSYELPD------GQ

should be

K-----LCY VALDFEQEMG TAASSSSLEK SYELPD---- ----GQ

- 3. Test the program using the files clustalw1.align, phylip1.align or clustalw2.align, phylip2.align. Note this program will not handle the conservation line appearing in the clustalw format.
- 4. Change the program so that one does not have to specify the conversion to make, i.e. the program should recognize that it reads a clustalw file and then convert it to a phylip file (and vice versa).
- 5. Add a subroutine to the program that finds the number of full matches in the multiple alignment. This number should be written at the end of the conversion. By a full match I mean a residue that is fully conserved among the proteins. Note: For the "clustal1.aln" alignment this number is 21.

Item 5 can be considered as "things to do if you have time".

# 5.3 References, objects and methods <sup>1</sup>

### 5.3.1 Creating references

What is a reference? This leads us to the concept of how Perl is storing values in variables. Each variable has a name and the address that corresponds to a piece of memory associated with it. Storing addresses is fundamental to references because a reference is a value that contains the location of another value. We call the scalar value that contains the memory address a *reference*. Lets look at the reference of a simple scalar variable,

\$var = 'Hello world';

We can create a reference to this variable using the backslash operator.

```
$varref = \$var;
```

Both \$var and \$varref are scalars. Let's print them!

```
print "$var\n";
print "$varref\n";
```

results in the following output:

Hello world SCALAR(0x815d7e4)

Here we can see that the reference is just a memory address that holds the value of var. Why use references? In some circumstances it is very convenient and sometimes it is necessary. For example if you want to pass two arrays to a sub-routine, then we need references. We recall that everything passed to a sub-routine is stored in the  $a_rary$ , which makes it difficult to pass two arrays. Another example is if we want to create hashes of arrays, then we also need references. Before we look at examples we need to know how to create references.

#### The backslash operator

You can create a reference to any named variable or subroutine with a backslash. Here are some examples:

```
$scalarref = \$foo;  # Reference to a scalar
$arrayref = \@ARGV;  # Reference to an array
$hashref = \%ENV;  # Reference to a hash
$constref = \12341.42;  # Reference to a constant
$coderef = \&myfunction;  # Reference to a sub-routine
($globref = \*STDOUT;  # Reference to a glob)
```

<sup>1</sup>Inspiration of how to write this section is coming from "Programming Perl, third edition"

#### 5.3. REFERENCES, OBJECTS AND METHODS<sup>2</sup>

#### Anonymous data

In the examples just shown, the backslash operator makes a copy of a reference that is already in a variable name, with one exception; The 12341.42 is not referenced by a named variable, it is just a value. We can also create such anonymous arrays, hashes, and subroutines. For a reference to an anonymous array we use square brackets:

```
$anonarr1 = [1, 2, 4, 5, 6];
$anonarr2 = [1, 2, ['One', 'Two', 'Three', 'Four']];
```

The last one is a reference to an array, where the third element itself is a reference to another array. For hashes we use curly brackets to create the anonymous reference.

```
# Reference to a hash
anonhash1 = {
    'A'
           \Rightarrow 'CGA',
    'C'
           => 'TGC',
    'D'
           => 'GAC'
    };
anonhash2 = \{
                                               # Reference to a hash of arrays
           => ['CGA', 'GCC', 'GCG', 'GCT'],
    'A'
           => ['TGC', 'TGT'],
    'C'
           => ['GAC', 'GAT']
    'D'
    };
```

We can summarize the with the following table:

Reference to	Named	Anonymous
Scalar	\\$scalar	
Array	\@array	[ LIST ]
Hash	\%hash	{ LIST }
Code	\&function	{ CODE }

### 5.3.2 Using references

There are many ways of creating references, as there are many way of using or *dereference* references. Before we look at small examples were we use references, we must learn how to dereference them.

#### Variable names

When you come across a scalar like **\$amino**, you should be thinking "the scalar value of **amino**". This means that there is a **amino** entry in the "symbol table", and the **\$** character is a way of obtaining the scalar value behind the name. If what is inside is a reference, you can look inside that (dereferencing **\$amino**) by prepending another **\$** character. Formulating

it in another way, you can replace the literal **amino** in **\$amino** with a scalar variable that points to the actual referent. Here is an example,

```
$amino = "PERLISFUN";
$scalarref = \$amino;  # $scalarref is now a reference to $amino
$deref = ${$scalarref}; # $deref is now "PERLISFUN"
```

We can of course use this way of dereferencing on both arrays and hashes. More examples,

Is is important to understand that dereferencing happens before any array or hash lookups. This is why it is important (at least in the beginning) to use curly braces. We can of course use shortcuts,

```
$deref = ${$scalarref};
is the same as
$deref = $$scalarref;
@{$arrayref}
is the same as
@$arrayref
%{$hashref}
is the same as
%$hashref
```

The use of braces is recommended. To help you understand this, note the important difference between \${\$arrayref}[0] and \${\$arrayref[0]} where the former means the first element of the array referred to by \$arrayref and the latter, which is dereferencing the first element of the array named @arrayref. It is important to understand this!

#### The arrow operator

For references to arrays, hashes (or even subroutines), a third method of dereferencing involves the use of the -> operator. Look at the following equivalent ways of dereferencing:

\${\$arrayref}[2]	= "Val";	# The standard way
\$\$arrayref[2]	= "Val";	# The shortcut way
<pre>\$arrayref-&gt;[2]</pre>	= "Val";	<pre># This preferred "arrow way"</pre>

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\${\$hashref}{'GCG'} = "A";	# The standard way
<pre>\$\$hashref{'GCG'} = "A";</pre>	# The shortcut way
<pre>\$hashref-&gt;{'GCG'} = "A";</pre>	<pre># This preferred "arrow way"</pre>

We can even use many of these arrow operators,

```
print $array[3]->{"Perl"}->[0];
```

You can see from this expression that the fourth element of **array** is a hash reference, and the value of the "Perl" entry in that hash is an array reference.

### 5.3.3 Examples of using references

Here we will show two examples of how to use references. The first one deals with subroutines and in the other one we create a hash of arrays.

\_\_\_\_ ref2.pl \_\_

#### Passing arrays to subroutines

```
#! /usr/bin/perl -w
1
     use strict;
\mathbf{2}
3
     #### Main part of the program
4
     my @fasta = <>;
5
6
     my $hashref = SearchFasta(\@fasta, ['TGG']);
7
8
     my %res = %{$hashref};
9
     foreach my $key ( sort keys %res ) {
10
         print "$key: $res{$key}\n";
11
     }
12
13
     sub SearchFasta {
14
15
         # Get the references from the argument array
16
         my ($f1ref, $subsref) = @_;
17
18
         # Dereference
19
         my Of1 = O{$f1ref}; # This makes a copy of the referenced array
20
^{21}
         # Make a long string of the fasta sequence
22
         my $seq = join '', @f1;
23
24
         # Remove all comment lines
25
         $seq = s/>.*?\n//g;
26
27
         # Remove all new lines
28
         seq = s/n/g;
29
30
         # Loop over all substrings to search for
31
```

```
my %cnt;
32
         foreach my $sub ( @{$subsref} ) {
33
              $cnt{$sub} = ($seq = s/$sub/$sub/g);
34
          }
35
36
          # Return the hash of matches
37
         return \%cnt;
38
     }
39
                                              ____ ref2.pl _
```

This small program contains one subroutine SearchFasta that takes two arguments, both references to arrays. The subroutine returns a reference to a hash. Can you figure out the purpose of the program? If we run the program on the first entry in the fasta file ecoli.fasta we get the following output:

```
1
```

#### Hash of arrays

TGG: 2044

In this little example we create a hash and where each value in the hash is an array. This can only be accomplished using references.

```
_ ref3.pl† _
     #! /usr/bin/perl -w
1
     use strict;
2
3
     # The translation table
4
     my %codon;
5
     $codon{'A'} = ['GCA', 'GCC', 'GCG', 'GCT'];
6
     $codon{'C'} = ['TGC', 'TGT'];
\overline{7}
     $codon{'D'} = ['GAC', 'GAT'];
8
     $codon{'E'} = ['GAA', 'GAG'];
9
     $codon{'F'} = ['TTC', 'TTT'];
10
     $codon{'G'} = ['GGA', 'GGC', 'GGG', 'GGT'];
11
     $codon{'H'} = ['CAC', 'CAT'];
12
     $codon{'I'} = ['ATA', 'ATC', 'ATT'];
13
     $codon{'K'} = ['AAA', 'AAG'];
14
     $codon{'L'} = ['CTA', 'CTC', 'CTG', 'CTT', 'TTA', 'TTG'];
15
     codon{'M'} = ['ATG'];
16
     $codon{'N'} = ['AAC', 'AAT'];
17
     $codon{'P'} = ['CCA', 'CCC', 'CCG', 'CCT'];
18
     $codon{'Q'} = ['CAA', 'CAG'];
19
     $codon{'R'} = ['AGA', 'AGG', 'CGA', 'CGC', 'CGG', 'CGT'];
20
     $codon{'S'} = ['AGC', 'AGT', 'TCA', 'TCC', 'TCG', 'TCT'];
21
     $codon{'T'} = ['ACA', 'ACC', 'ACG', 'ACT'];
22
     $codon{'V'} = ['GTA', 'GTC', 'GTG', 'GTT'];
23
     codon{'W'} = ['TGG'];
24
     $codon{'Y'} = ['TAC', 'TAT'];
25
26
27
     # Print the translation table
     foreach my $aa ( sort keys %codon ) {
28
```

Note the square brackets when defining the hash codon. The expression  ${\sc don}$  should be read as: The array referred to by the key \$aa in the hash %codon.

### 5.3.4 Objects and methods

This very short section about objects and methods is meant as a very brief introduction to prepare you for the coming lectures about CPI.pm and the modules in the BioPerl project.

From "Programming Perl 3rd edition":

An *object* is a data structure with a collection of behaviors. Every object gets its behaviors by virtue of being an *instance* of a *class*. The class defines *methods*: behaviors that apply to the class and its instances. When the distinction matters, we refer to methods that apply only to a particular object as *instance methods* and those that apply to the entire class as *class methods*. But this is only a convention—to Perl, a method is just a method, distinguished only by the type of its first argument.

You can think of an instance method as some action performed by a particular object, such as printing itself out, copying itself, or altering one or more of its properties. Class methods might perform operations on many objects collectively or provide other operations that aren't dependent on any particular object.

#### Method invocation

This is how we invoke a method:

```
invocant->method(list)
invocant->method
```

E.g.

1

\$seq1 = \$gb->get\_Seq\_by\_acc(\$ans);

### 5.3.5 Follow-up tasks 5-2

- 1. Make sure you understand the programs ref2.pl and ref3.pl.
- 2. Write a subroutine that takes two arrays as arguments and returns a hash. The hash is created from the two arrays such that the first element of the first array is used as a key and the first element of the second array is the corresponding value, and so on. Test your subroutine on some arrays.

3. Create an array and where each element of the array is a reference to a hash. Write a subroutine that takes such an array of hashes and display the values and keys of all hashes defined. Test your subroutine.

# 5.4 Searching in large text files

In this application, and the exercises that follows, we will use Perl to scan through large text files. The example below will utilize the Swiss-Prot database used in previous exercises and a cross-reference file, pdb2sprot.txt, linking PDB id's with Swiss-Prot ID/AC strings.

The task is to complete the missing information in the second column of the following table:

1	PDB	Organism
2	2YTE	
3	1K46	
4	1RJJ	
5	113L	
6	1S1J	
7	2QKD	
8	9LDB	
9	3BW6	
10	3MEJ	
11	1S1S	
12	7ZNF	
13	1DU5	
14	1C4Y	
15	1FAD	
16	1HY5	

The "organism" information can be found in the Swiss-Prot database file and the link between an PDB ID and the Swiss-Prot ID can be found in the pdb2sprot.txt. Let's look at the two files!

### 5.4.1 The Swiss-Prot flat file

From the user manual of the Swiss-Prot file on can read<sup>5</sup>:

Swiss-Prot is an annotated protein sequence database. It was established in 1986 and maintained collaboratively, since 1987, by the group of Amos Bairoch first at the Department of Medical Biochemistry of the University of Geneva and now at the Swiss Institute of Bioinformatics (SIB) and the EMBL Data Library (now the EMBL Outstation - The European Bioinformatics Institute (EBI)). The Swiss-Prot Protein Knowledgebase consists of sequence

<sup>&</sup>lt;sup>5</sup>http://www.expasy.ch/sprot/userman.html

entries. Sequence entries are composed of different line types, each with their own format. For standardization purposes the format of Swiss-Prot follows as closely as possible that of the EMBL Nucleotide Sequence Database.

Here is one entry from the Swiss-Prot file:

```
Reviewed; 127 AA.
ID
    Y491_PASMU
AC
    Q9CNE1;
DT
    22-AUG-2003, integrated into UniProtKB/Swiss-Prot.
DT
    01-JUN-2001, sequence version 1.
    10-AUG-2010, entry version 25.
DT
DE
    RecName: Full=Uncharacterized protein PM0491;
GN
    OrderedLocusNames=PM0491;
OS
    Pasteurella multocida.
OC
    Bacteria; Proteobacteria; Gammaproteobacteria; Pasteurellales;
OC
    Pasteurellaceae; Pasteurella.
OX
    NCBI_TaxID=747;
RN
    [1]
RP
    NUCLEOTIDE SEQUENCE [LARGE SCALE GENOMIC DNA].
RC
    STRAIN=Pm70;
RX
    MEDLINE=21145866; PubMed=11248100; DOI=10.1073/pnas.051634598;
RA
    May B.J., Zhang Q., Li L.L., Paustian M.L., Whittam T.S., Kapur V.;
RT
    "Complete genomic sequence of Pasteurella multocida Pm70.";
    Proc. Natl. Acad. Sci. U.S.A. 98:3460-3465(2001).
RL
CC
                   _____
CC
    Copyrighted by the UniProt Consortium, see http://www.uniprot.org/terms
    Distributed under the Creative Commons Attribution-NoDerivs License
CC
CC
    _____
DR
    EMBL; AE004439; AAK02575.1; -; Genomic_DNA.
DR
    RefSeq; NP_245428.1; -.
DR.
    GeneID; 1243838; -.
DR
    GenomeReviews; AE004439_GR; PM0491.
DR
    KEGG; pmu:PM0491; -.
DR
    NMPDR; fig|272843.1.peg.491; -.
    BioCyc; PMUL272843: PM0491-MONOMER; -.
DR
PE
    4: Predicted;
KW
    Complete proteome.
FT
    CHAIN
                  1
                    127
                                Uncharacterized protein PM0491.
FΤ
                                /FTId=PR0_0000216293.
SQ
    SEQUENCE 127 AA; 14589 MW; A85EFFC5579E4184 CRC64;
    MQLVFSYIEH KSQVIPVCFW KENHQLHPLT GYLNDPMGGL NYFAFLDKVL SMLRDEDIQQ
    GDISSNSWGV EIHGDQVYFC FLFAQEDTSL HFALSRAVLI DILVLWLAFR SQKPVAGYQE
    VLSFAEA
11
```

In this application we will use the ID,OS and SQ lines.

### 5.4.2 The pdb2sprot.txt file

The pdb2sprot.txt file is a cross-reference between PDB ID's and (if possible) corresponding Swiss-Prot ID's. The first few lines of the file looks like this:

```
Swiss-Prot entry name(s)
code
101M MYG_PHYCA
                  (P02185)
102L
     LYS_BPT4
                  (P00720)
102M MYG_PHYCA
                  (P02185)
103L LYS_BPT4
                  (P00720)
103M MYG_PHYCA
                  (P02185)
104L LYS_BPT4
                  (P00720)
104M MYG_PHYCA
                  (P02185)
105M MYG_PHYCA
                  (P02185)
106M MYG_PHYCA
                  (P02185)
```

### 5.4.3 search.pl

Here is a program that will accomplish the task oulined obove. Use sprot-subset2.dat, whick is a subset of the full Swissprot database. sprot-subset2.dat is available at the course homepage.

```
_ search.pl .
     #!/usr/bin/perl -w
1
     ##### Program description #######
2
3
     #
     # Title: search.pl
^{4}
     #
5
     # Author(s): Mattias Ohlsson
6
     #
\overline{7}
     # Description:
8
     #
9
     # List of subroutines:
10
     #
11
     # Overall procedure:
12
     #
13
     # Usage: ./search.pl {table-file} {key-file} {swissprot-file}
14
15
     #
     16
     use strict;
17
18
     #### The main program ####
19
     unless ( @ARGV == 3 ) {
20
         die "You must have three files as argument";
21
     }
22
23
     # Read the key file
24
     my $keyref = readKey($ARGV[1]);
25
26
27
     # Open the table that we should complete
     open my $tableFH, '<', $ARGV[0] or die "Cannot open table file $ARGV[0]";</pre>
28
```

102

```
while ( my $line = <$tableFH> ) {
29
         next if ( $line = /^PDB/ );
30
         chomp $line;
^{31}
         my $pdbID = $line;
32
         $pdbID = s/\s*$//;
33
         my $swissID = $keyref->{$pdbID};
34
         my ($os, $seq) = searchSwiss($swissID, $ARGV[2]);
35
36
         print "$pdbID\t$os\n";
37
     }
38
     close $tableFH;
39
40
     #### End of main program #####
41
42
43
     sub readKey {
44
         my ($keyFile) = @_;
45
46
47
         open my $kFH, '<', $keyFile or die "Cannot open file $keyFile";
48
         my %ptos;
49
         while ( my $line = <$kFH> ) {
50
             next if ( $line = / code/ );
51
52
             # Each line contains 3 items, we are only interested in the first two
53
             my ($pdb, $sid) = split ' ', $line;
54
55
             # Store in a hash
56
             $ptos{$pdb} = $sid;
57
         }
58
         close $kFH;
59
60
         return \%ptos;
61
62
     } # End of readKey
63
64
65
     sub searchSwiss {
66
67
         my ($swissID, $swissFile) = @_;
68
         open my $sFH, '<', $swissFile or die "Cannot open file $swissFile";
69
70
         my $os = '';
71
         my seq = '';
72
         while ( my $line = <$sFH> ) {
73
74
             # Check for the correct ID line
75
             next unless ( $line =~ /^ID\s+$swissID\s+/ );
76
77
78
             # Now scan for OS and SQ
             my \$read = 0;
79
             while ( my f = < FH> ) {
80
81
                  # Stop if we hit the last of entry code
82
                  last if ( line = m|^//| );
83
```

```
84
                   # Collect the OS line
85
                   if ( $line =~ /^OS\s+(.+)$/ ) {
86
                        $os .= $1 . ' ';
87
                   }
88
89
                   # Collect the sequence
90
                   if( $read ) {
91
                        $seq .= $line;
92
                   } elsif ( $line = / SQ/ ) {
93
                        read = 1;
94
                   }
95
96
               }
97
               last;
98
          }
99
          close $sFH;
100
101
          seq = s/n/g;
102
          seq = s/s/g;
103
104
          return ($os, $seq);
105
106
      } # End of searchSwiss
107
                                                _ search.pl
```

### 5.4.4 Follow-up tasks 5-3

The following files are needed for the below exercises:

```
search.pl, PDB-table.txt, pdb_seqres.txt, mkindex.pl, pdb2sprot.txt and
sprot-subset2.dat.
```

- 1. Make sure that you understand this program and then write a program header for search.pl.
- 2. Modify the program so that all of the (optional) RX lines are returned and printed instead of the organism.
- 3. The file pdb\_seqres.txt<sup>6</sup> contain all PDB entries in Fasta format. Use this file to extract the protein sequences for all PDB codes in the PDB-table.txt file. Compare each sequence with the corresponding sequence from the Swiss-Prot database. Print the difference in length together with the other information.
- 4. Optimization of the code. The subroutine **searchSwiss** always starts from the beginning of the Swiss-Prot flat file. For relatively small files this is an acceptable solution, but for really large files this approach can take very long time.

The Perl functions **seek** and **tell** can be used to "move around" in a file handle. Using the **tell** function we can create an index that relates a certain ID to a position

 $<sup>^{6}</sup>$ ftp://ftp.wwpdb.org/pub/pdb/derived\_data/pdb\_seqres.txt.gz

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in the file. With the use of this index and the **seek** function we can jump directly to the position of a certain ID.

The Perl script mkindex.pl contains a subroutine that makes such an index. Use this index and modify the searchSwiss routine to make use of the seek function. This will significantly speed up the code.

# 5.5 Blast parsing

In this section we will look at a Perl program that parses the large amount of information that a Blast run produces. Below is (part of) such a result file (1TEN\_blastp.res) produced by the blastp program, when blasting the protein 1TEN (PDB id).

BLASTP 2.2.30+ Reference: Stephen F. Altschul, Thomas L. Madden, Alejandro A. Schaffer, Jinghui Zhang, Zheng Zhang, Webb Miller, and David J. Lipman (1997), "Gapped BLAST and PSI-BLAST: a new generation of protein database search programs", Nucleic Acids Res. 25:3389-3402. Reference for compositional score matrix adjustment: Stephen F. Altschul, John C. Wootton, E. Michael Gertz, Richa Agarwala, Aleksandr Morgulis, Alejandro A. Schaffer, and Yi-Kuo Yu (2005) "Protein database searches using compositionally adjusted substitution matrices", FEBS J. 272:5101-5109. RID: 3CDJ5NH701R Database: All non-redundant GenBank CDS translations+PDB+SwissProt+PIR+PRF excluding environmental samples from WGS projects 49,886,901 sequences; 17,905,752,166 total letters Querv= Length=90 Score Е Sequences producing significant alignments: (Bits) Value pdb|1TEN|A Chain A, Structure Of A Fibronectin Type Iii Domai... 182 4e-57 dbj|BAG64930.1| unnamed protein product [Homo sapiens] 191 2e-54 ref|XP\_005498448.1| PREDICTED: tenascin isoform X3 [Columba 1... 158 3e-42 gb|KFQ87172.1| Tenascin-R [Phoenicopterus ruber ruber] 158 3e-42 ALIGNMENTS >pdb|1TEN|A Chain A, Structure Of A Fibronectin Type Iii Domain From Tenascin Phased By Mad Analysis Of The Selenomethionyl Protein Length=90 Score = 182 bits (461), Expect = 4e-57, Method: Compositional matrix adjust. Identities = 90/90 (100%), Positives = 90/90 (100%), Gaps = 0/90 (0%) RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG Query 1 60 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG

Sbjct 1 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG 60

There are of course many ways we can try to "summarize" the information found in this file. The program presented below parses a blast result file (like 1TEN\_blastp.res) in the following way: Alignments with the number of identities between a user defined interval are extracted and (optionally) printed on the screen together with the first identification line and the actual number of identities (in %).

```
_ parse.pl _
     #!/usr/bin/perl -w
1
     ####### Program description #######
2
     #
3
     # Title: parse.pl
4
     #
5
     # Author(s): Mattias Ohlsson
6
     #
7
     # Description:
8
       This is a parser for result files produced by the Blastp program
9
     #
     #
       for sequence alignment.
10
     #
11
     # List of subroutines:
12
       GetSubjects();
     #
13
     #
        GetHSPs();
14
     #
        AnalyzeHSP();
15
     #
16
     # Overall procedure:
17
        This program loads a result file from a blastp run. The program does
     #
18
        not check that the loaded file is a valid blastp file, only that it
     #
19
     #
        is a non-empty file. The file is stored as a single scalar. All the
20
     #
        analysis is performed on scalar and not on an array containing lines
21
     #
        of the result file. The first step is to split the result into
22
        subjects, this is performed in the GetSubjects routine. The program
     #
23
        then makes a loop over all found subjects and for each subject all
     #
24
        the high scoring pairs are extracted (GetHSP). A second loop is over
     #
25
    #
        all HSPs found and where each HSP is analyzed in the AnalyzeHSP
26
     #
        routine. This routine extracts all the information needed in order
27
     #
        to select the ones with a percentage of identities within a specified
28
     #
        range. The selected ones are printed together with the alignment
29
    #
        (optional).
30
    #
31
    # Usage:
32
    #
        ./parse.pl {blast result file}
33
```

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```
#
34
     35
     use strict;
36
37
     #### The main program ####
38
39
     ### Part 1: Read the input file and check that is non-zero
40
     undef $/;
41
     my $Blast = (<>);
42
     unless ( length $Blast > 0 ) {
43
         die "Zero length input file\n";
44
     }
45
46
     ### Part 2: Some hardcoded constants
47
     my \$Icutlow = 80;
48
     my $Icuthigh = 85;
49
     my $PrintAlign = 1;
50
51
     ### Part 3: The rest
52
     my @subjects = GetSubjects($Blast);
53
54
     my (@Idents, @Alns);
55
56
     foreach my $subj ( @subjects ) {
57
         my ($sID, $rHSPs) = GetHSPs($subj); # All the high scoring pairs
58
59
         undef @Idents;
60
         undef @Alns;
61
         for (my $i = 0; $i < @{$rHSPs}; $i++) {</pre>
62
             my $rHPSres = AnalyzeHSP($rHSPs->[$i]);
63
             my $id = $rHPSres->{'Pid'};
64
65
             # Check the criteria
66
             if ( id >= Icutlow \&\& id <= Icuthigh ) {
67
                 push @Idents, $id;
68
                 push @Alns, $rHPSres->{'Aln'};
69
             }
70
         }
71
72
         if ( @Idents ) {
73
             print "====== ID: $sID ======\n";
74
             foreach (my $i = 0; $i < @Idents; $i++) {</pre>
75
                 print "=> Identities: $Idents[$i]%\n";
76
                 if ( $PrintAlign == 1 ) { print $Alns[$i], "\n"; }
77
             }
78
         }
79
     }
80
81
82
83
     sub GetSubjects {
         # The blast "file"
84
         my ($blast) = @_; # Note this is a copy of the supplied blast "file"!
85
86
         # Get rid of everything before the ALIGNMENTS line
87
         $blast = s/^.*ALIGNMENTS\n//s;
88
```

```
# and everthing after the database statement
90
         $blast = s/\s\sDatabase:.*//s;
^{91}
92
         # Now split on the >xxx pattern but keep the >xxx itself
93
         my @subjects = split /(?=>\w{2,3})/, $blast;
94
95
         return @subjects;
96
97
     } # End of GetSubjects
98
99
100
     sub GetHSPs {
101
         # One subject
102
         my ($subject) = @_; # Note this is a copy of the supplied subject!
103
104
         # Extract an ID
105
106
         my $id;
         if ( $subject = </r>
107
             id = $1;
108
         } else {
109
             print "Warning: Subject does not start with a known format\n";
110
111
             print $subject;
             exit;
112
         }
113
114
         # Now get HSPs by dividing at the Score line
115
         $subject = s/^.*?(?=Score)//s;
116
         my @hsps = split /(?=\sScore)/, $subject;
117
118
         return($id, \@hsps);
119
120
     } # End of GetHSPs
121
122
123
     sub AnalyzeHSP {
124
         # The HSP
125
         my ($hsp) = @_; # Note this is a copy of the supplied hsp!
126
127
         # This will store the results
128
         my %HSPres;
129
         #Identities = 90/90 (100%), Positives = 90/90 (100%), Gaps = 0/90 (0%)
130
         # Find the score
131
         132
             $HSPres{'Pid'} = $1;
133
         }
134
135
         # Get the Alignment
136
         $hsp = s/^.*?(?=Query)//s;
137
         hsp = s/n(?=n)//g;
138
         $HSPres{'Aln'} = $hsp;
139
140
         # Now return a reference to the result hash
141
         return \%HSPres;
142
143
```

89

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\_ parse.pl \_\_\_\_

A few details in this program is worth noting.

- The program treats the input file as single scalar (\$Blast) including all line breaks. A convenient way to read an file into a single scalar is to modify the special variable \$/, called the input record separator. This variable is usually set to \n, the new line character. By undefining this variable we get the whole input file as a single scalar (see line 41-42).
- Pattern matching. Normally in a regular expression the dot (.) matches any character, except the new line one (\n). However if we use the **s** modifier it matches the new line character also. This is used in the program several times (e.g. line 88).
- Positive lookahead assertion. Sometimes it useful to have regular expression that matches in a hypothetical way. Perl have four such constructs. The *positive lookahead assertion* is used in this program and it looks like (?=PATTERN). You can see an example of it at line 138. The regexp s/\n(?=\n)//g looks for two consecutives \n\n characters, but when it finds two it will on only replace the first one with "nothing" since the second is a lookahead assertion only. As they put in the Learning Perl textbook: The Engine works it all out for us by actually trying to match the hypothetical pattern, and then pretending that it didn't match (if it did).

This program run on the 1TEN\_blastp.res file (e.g. >> ./parse.pl 1TEN\_blastp.res) results in the following output:

```
_ Result of: ./parse.pl 1TEN_blastp.res _
     ====== ID: ref|XP_005022418.1| ======
1
     => Identities: 84%
\mathbf{2}
                 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG
                                                                                 60
     Query 1
3
                 +LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG
4
     Sbict 772 KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG
                                                                                831
5
     Query 61
                 NLKPDTEYEVSLISRRGDMSSNPAKETFTT
                                                 90
6
                 NL+P TEYEV+LISRRGDM S+P KE F T
\overline{7}
     Sbjct 832 NLRPHTEYEVTLISRRGDMESDPVKEVFVT
                                                  861
8
9
     ====== ID: ref|XP_006137248.1| ======
10
     => Identities: 84%
11
                 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG
                                                                                 60
     Query 1
12
                 +LDAPSQIEV+DVTDTTALITWFKPLAEID +EL+YG KDVPGDRTTIDL+EDE+QYSIG
13
     Sbjct 804 KLDAPSQIEVRDVTDTTALITWFKPLAEIDDMELSYGPKDVPGDRTTIDLSEDESQYSIG
                                                                                 863
14
     Query
            61
                 NLKPDTEYEVSLISRRGDMSSNPAKETFTT
                                                  90
15
                 NLKP TEYEV+LISRRGDM+S+P KETF T
16
     Sbjct 864 NLKPHTEYEVTLISRRGDMTSDPVKETFVT
                                                  893
17
18
     ====== ID: ref |XP_005022417.1| =======
19
     => Identities: 84%
20
                 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG
     Query 1
                                                                                 60
21
                 +LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG
22
23
     Sbjct 772 KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG
                                                                                 831
     Query
            61
                 NLKPDTEYEVSLISRRGDMSSNPAKETFTT
                                                  90
24
```

1				
25	<i>.</i>		NL+P TEYEV+LISRRGDM S+P KE F T	
26	Sbjct	832	NLRPHTEYEVTLISRRGDMESDPVKEVFVT 861	
27				
28	====== ID: ref XP_005022415.1  =======			
29	=> Ide	ntiti	es: 84%	
30	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
31			+LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG	
32	Sbjct	772	KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	831
33	Query	61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	
34	·		NL+P TEYEV+LISRRGDM S+P KE F T	
35	Sbjct	832	NLRPHTEYEVTLISRRGDMESDPVKEVFVT 861	
36	J			
37	======	= TD·	ref XP_005022416.1  =======	
38			es: 84%	
	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
39	Query	T		60
40	a		+LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG	004
41	Sbjct		KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	831
42	Query	61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	
43			NL+P TEYEV+LISRRGDM S+P KE F T	
44	Sbjct	832	NLRPHTEYEVTLISRRGDMESDPVKEVFVT 861	
45				
46	======	= ID:	gb EOA99266.1  ======	
47	=> Ide	ntiti	es: 84%	
48	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
49	·		+LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG	
50	Sbjct	772	KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	831
51	Query	61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	
52	quory	01	NL+P TEYEV+LISRRGDM S+P KE F T	
53	Sbjct	832	NLRPHTEYEVTLISRRGDMESDPVKEVFVT 861	
54	55900	002		
		- יחד	ref XP_005022414.1  =======	
55			es: 84%	
56				<u> </u>
57	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
58			+LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG	
59	Sbjct		KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	831
60	Query	61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	
61			NL+P TEYEV+LISRRGDM S+P KE F T	
62	Sbjct	832	NLRPHTEYEVTLISRRGDMESDPVKEVFVT 861	
63				
64	======	= ID:	gb KFQ40359.1  ======	
65	=> Ide	ntiti	es: 84%	
66	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
67	. ,		+LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG	
68	Sbjct	454	KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	513
69	Query	404 61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	010
	мистр	01	NL+P TEYEV+LISRRGDM S+P KE F T	
70	Chiat	<b>E1</b> /		
71	Sbjct	514	NLRPHTEYEVTLISRRGDMESDPMKEVFVT 543	
72				
73	====== ID: ref XP_005498448.1  =======			
74			es: 83%	
75	Query	1	RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG	60
76			+LDAPSQIE KDVTDTTALITW KPLA+I+GIELTYG KDVPGDRTTIDL+EDENQYSIG	
77	Sbjct	741	KLDAPSQIEAKDVTDTTALITWSKPLADIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG	800
78	Query	61	NLKPDTEYEVSLISRRGDMSSNPAKETFTT 90	
79	-		NL+P TEYEV+LISRRGDM S+P KE F T	
I				

#### 5.6. HAND-IN EXERCISE 3

```
Sbjct 801 NLRPHTEYEVTLISRRGDMESDPMKEVFVT 830
80
81
     ====== ID: gb|KFQ87172.1| =======
82
     => Identities: 84%
83
     Query 1
                 RLDAPSQIEVKDVTDTTALITWFKPLAEIDGIELTYGIKDVPGDRTTIDLTEDENQYSIG
                                                                                 60
84
                 +LDAPSQIE KDVTDTTALITW KPLAEI+GIELTYG KDVPGDRTTIDL+EDENQYSIG
85
     Sbjct 456 KLDAPSQIEAKDVTDTTALITWSKPLAEIEGIELTYGPKDVPGDRTTIDLSEDENQYSIG
                                                                                 515
86
     Query
            61
                 NLKPDTEYEVSLISRRGDMSSNPAKETFTT
                                                  90
87
                 NL+P TEYEV+LISRRGDM S+P KE F T
88
     Sbjct
            516
                 NLRPHTEYEVTLISRRGDMESDPMKEVFVT
                                                  545
89
90
                             _ Result of: ./parse.pl 1TEN_blastp.res _
```

### 5.5.1 Follow-up tasks 5-4

Download the files:

parse.pl and 1TEN\_blastp.res.

and complete the following tasks:

- 1. Add code the subroutine AnalyzeHSP to also extract the number of gaps (if any) in the alignment and print this on the screen.
- 2. For each HSP that you select, find the longest sub-alignment that contains only identities and print it on the screen. As an example, the following alignment

Query: 41 FAGKDLESIKGTAPFETHANRIVGFFSKIIGELPN 75 FAGKDL+S+K TA F THA RIVGF S+I+ + N Sbjct: 1 FAGKDLDSLKNTASFATHAGRIVGFVSEIVALMGN 35

has FAGKDL as the longest sub-alignment with identities.

3. For each alignment that you select, count the number of sub-alignments, with only identities, larger than a given number.

Task 3 is of the type: "to do if you have time".

# 5.6 Hand-in exercise 3

Select one of the following problems as the hand-in exercise for this week.

1. The program for converting between clustalw and phylip file formats (first section of this chapter) does not handle the *conservation line* used in the clustalw files. Write a Perl program (or add more functionality to an existing one) so that when you convert from phylip to clustalw format the *conservation line* is also created. This program should also recognize the input format, i.e. one should not have to specify the direction of conversion. Below is a definition of the *conservation line*:

Three characters are now used in the conservation line:

- <sup>\*\*</sup> Indicates positions which have a single, fully conserved residue.
- ':' Indicates that one of the following "strong" groups is fully conserved: STA, NEQK, NHQK, NDEQ, QHRK, MILV, MILF, HY, FYW
- '.' Indicates that one of the following 'weaker' groups is fully conserved: CSA, ATV, SAG, STNK, STPA, SGND, SNDEQK, NDEQHK, NEQHRK, FVLIM, HFY

Summary: You should write a Perl program that converts clustalw files to phylip files and vice versa. When you run your program on clustalw1.align/clustalw2.align you should get exactly the phylip1.align/phylip2.align and the other way around.

2. Write a parser for the result files produced by the FASTA sequence alignment program. This parser should, for each alignment, print the percentage of identities and print the length of the longest sub-alignment with only identities. To identify each aligned sequence, extract the first group characters after >> (e.g. TR:E7EVS8\_HUMAN. The FASTA result file that you should work with is called 1TEN\_fasta.res and is available at the course web page.

**Summary:** Write a parser for the 1TEN\_fasta.res file. Your output should look like the sample output file sample-1TEN\_fasta.txt.