



LUND UNIVERSITY

KITP Santa Barbara
Collider Physics Workshop
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New p_{\perp} -ordered showers

Torbjörn Sjöstrand

Department of Theoretical Physics
Lund University

Motivation

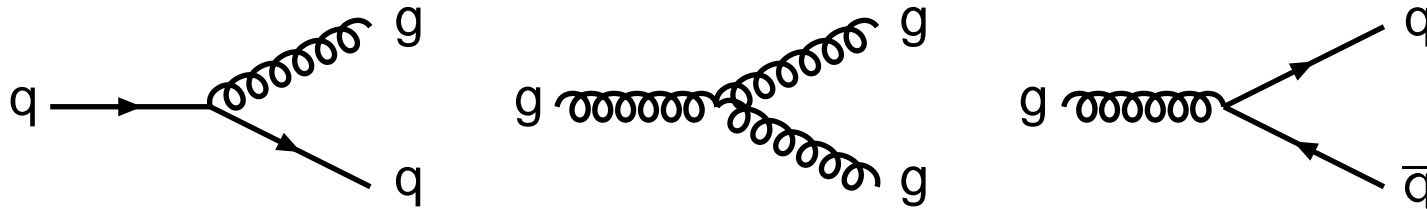
The time-like shower (FSR)

The space-like shower (ISR)

Outlook

Background (1)

3 main approaches to showering in common use:



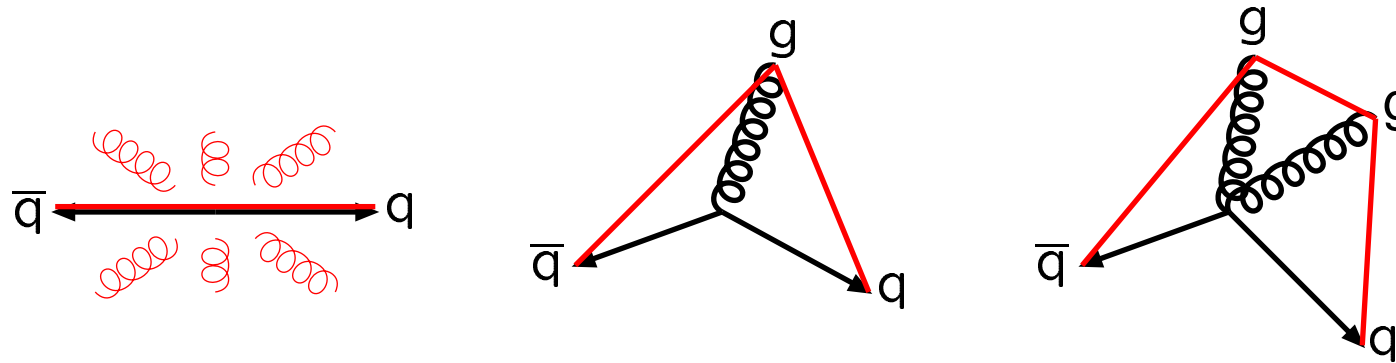
HERWIG: $Q^2 \approx E^2(1 - \cos \theta) \approx E^2\theta^2/2$

- + angular ordering \Rightarrow coherence inherent
- emissions not ordered in hardness
- emissions do not cover full phase space (messy kinematics)
- kinematics constructed at the very end

PYTHIA: $Q^2 = m^2$ (timelike) or $= -m^2$ (spacelike)

- + convenient merging with ME
- \pm emissions ordered in (some measure of) hardness
- coherence by brute force \Rightarrow approximate
- kinematics constructed when daughter masses known

Background (2)



ARIADNE: $Q^2 = p_{\perp}^2$, (final-state) dipole emission

+ p_{\perp} ordering \Rightarrow coherence inherent

+ Lorentz invariant

+ emissions ordered in hardness

+ kinematics constructed after each branching
(partons explicitly on-shell until they branch)

+ showers can be stopped and restarted at given p_{\perp} scale
 \Rightarrow well suited for L-CKKW (real and fictitious showers)

– $g \rightarrow q\bar{q}$ artificial

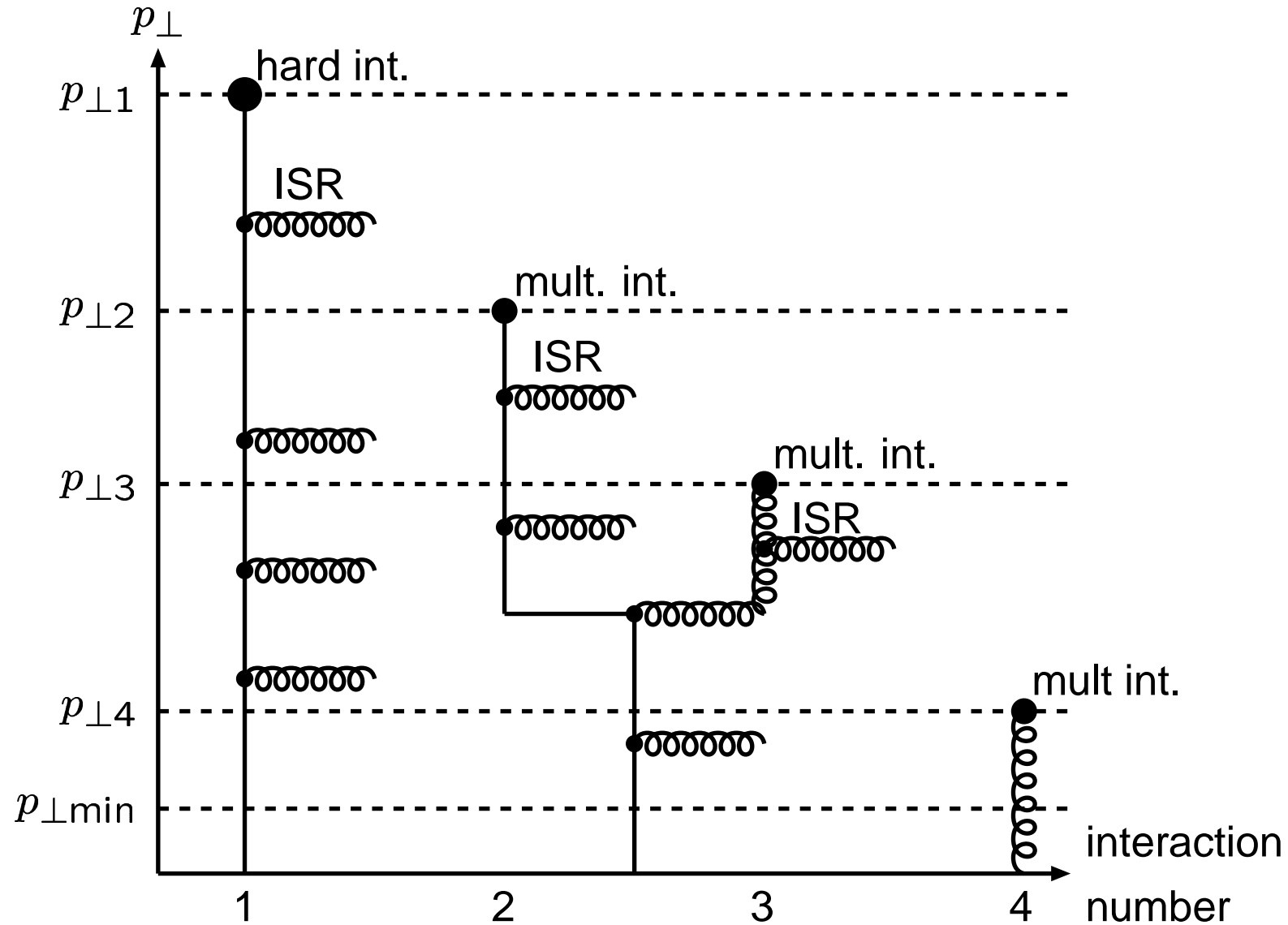
– not suited for pp on its own: ISR is primitive in ARIADNE;
is sophisticated (CCFM) but complicated (forward evolution,
unintegrated parton densities) in LDCMC

Objective

Incorporate several of the good points of the dipole formalism within the shower approach

- ± explore alternative p_{\perp} definitions
- + p_{\perp} ordering \Rightarrow coherence inherent
- + ME merging works as before (unique $p_{\perp}^2 \leftrightarrow Q^2$ mapping; same z)
- + $g \rightarrow q\bar{q}$ natural
- + kinematics constructed after each branching
(partons explicitly on-shell until they branch)
- + showers can be stopped and restarted at given p_{\perp} scale
(not yet worked-out for ISR+FSR)
- + \Rightarrow well suited for L-CKKW (real and fictitious showers)
- + \Rightarrow well suited for simple match with $2 \rightarrow 2$ hard processes

+ \Rightarrow well (?) suited for intertwined multiple interactions

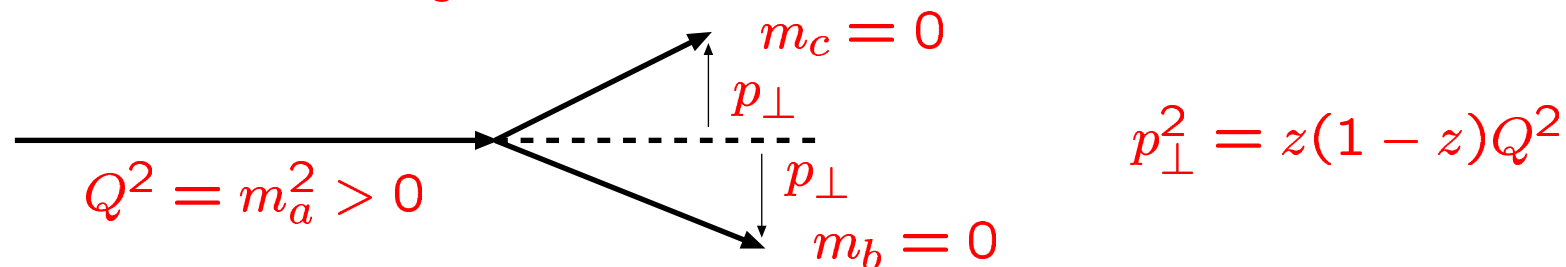


Simple kinematics

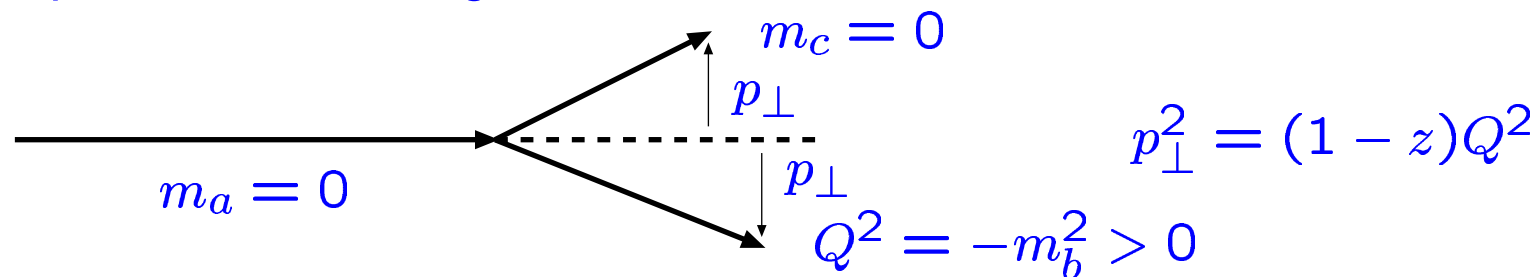
Consider branching $a \rightarrow bc$ in lightcone coordinates $p^\pm = E \pm p_z$

$$\left. \begin{array}{l} p_b^+ = zp_a^+ \\ p_c^+ = (1-z)p_a^+ \\ p^- \text{ conservation} \end{array} \right\} \implies m_a^2 = \frac{m_b^2 + p_\perp^2}{z} + \frac{m_c^2 + p_\perp^2}{1-z}$$

Timelike branching:



Spacelike branching:



cf. LUCLUS/PYCLUS p_\perp vs. Durham k_\perp

Strategy

1) Define $p_{\perp\text{evol}}^2 = z(1-z)Q^2$ for FSR
 $p_{\perp\text{evol}}^2 = (1-z)Q^2$ for ISR

2) Evolve downwards in $p_{\perp\text{evol}}^2$

$$d\mathcal{P}_a = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} P_{a \rightarrow bc}(z) dz \exp\left(-\int_{p_{\perp\text{evol}}^2}^{p_{\perp\text{max}}^2} \dots\right)$$

$$d\mathcal{P}_b = \frac{dp_{\perp\text{evol}}^2}{p_{\perp\text{evol}}^2} \frac{\alpha_s(p_{\perp\text{evol}}^2)}{2\pi} \frac{x' f_a(x', p_{\perp\text{evol}}^2)}{x f_b(x, p_{\perp\text{evol}}^2)} P_{a \rightarrow bc}(z) dz \exp(-\dots)$$

3) Derive $Q^2 = p_{\perp\text{evol}}^2 / z(1-z)$ for FSR
 $Q^2 = p_{\perp\text{evol}}^2 / (1-z)$ for ISR

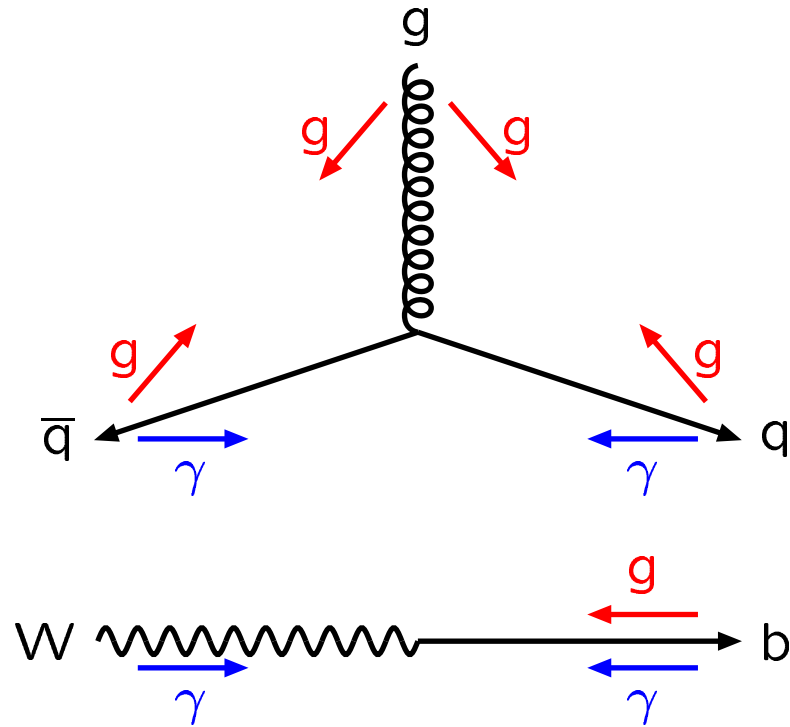
4) Do *kinematics* based on Q^2 and z ,

a) assuming yet unbranched partons on-shell,

b) shuffling energy–momentum from recoil partner as required

The FSR algorithm

1) Find radiators and recoilers from initial list of on-shell partons



g: counts twice,
half for each recoiler;
both $g \rightarrow gg$ and $g \rightarrow q\bar{q}$

q: one recoiler for $q \rightarrow qg$,
another recoiler for $q \rightarrow q\gamma$

top decay (e.g.)
colour recoiler \neq colour partner
(should not change top mass)

2) Evolve all radiators downwards from common $p_{\perp\max}$.

Pick the one that branches at the largest actual $p_{\perp\text{evol}}$.

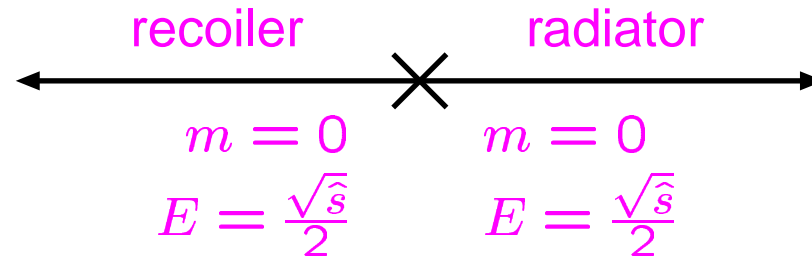
a) Massive quarks: $p_{\perp\text{evol}}^2 = z(1-z)(m^2 - m_0^2)$.

b) $z_{\min}(p_{\perp\text{evol}}^2, \hat{s}) < z < z_{\max}(p_{\perp\text{evol}}^2, \hat{s})$ with $\hat{s} = (p_{\text{rad}} + p_{\text{rec}})^2$.

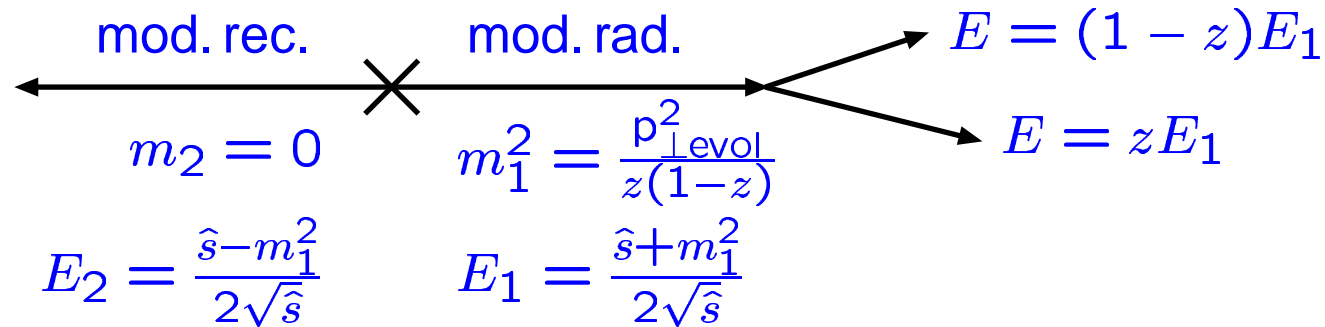
c) Matrix-element merging by veto for many SM+MSSM decays.

3) Construct kinematics of branching:

a) Boost radiator+recoiler
to their rest frame;
radiator along $+z$ axis



b) Replace
by



Actual $p_{\perp}^2 = m^2 \frac{z(1-z)(\hat{s} + m_1^2)^2 - \hat{s}m_1^2}{(\hat{s} - m_1^2)^2} < p_{\perp \text{evol}}^2$

since now z energy fraction, not lightcone
(so that simpler merging matrix elements).

c) φ angle nonisotropic by g polarization.
d) Rotate and boost back.

4) Continue evolution of all radiators from recently picked $p_{\perp \text{evol}}$.
Iterate until no branching above $p_{\perp \text{min}}$.

\Rightarrow One combined sequence $p_{\perp \text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp \text{min}}$.

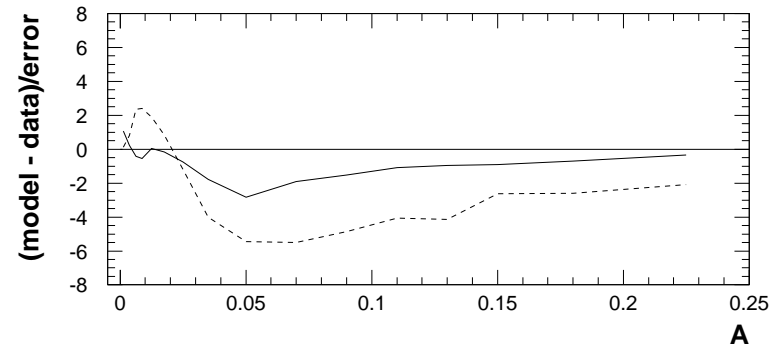
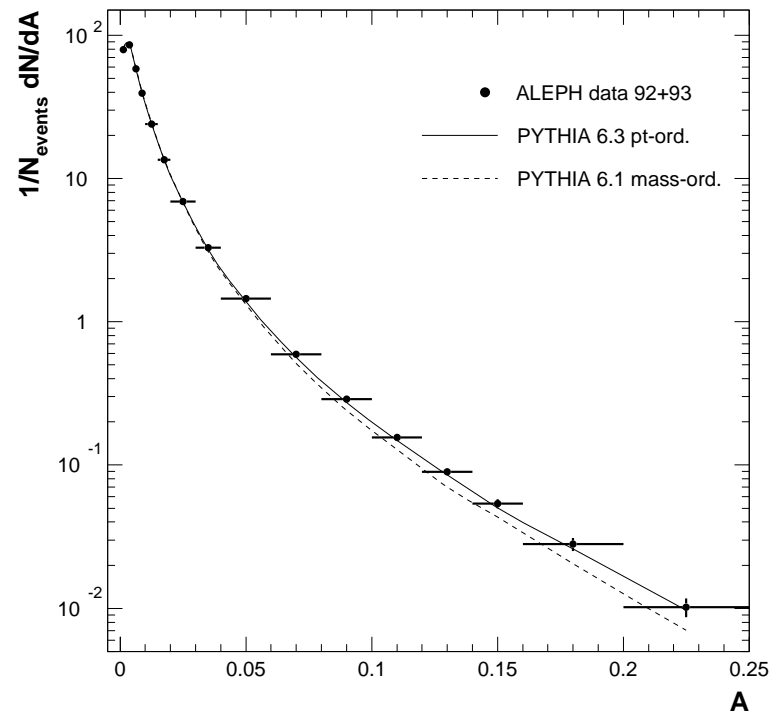
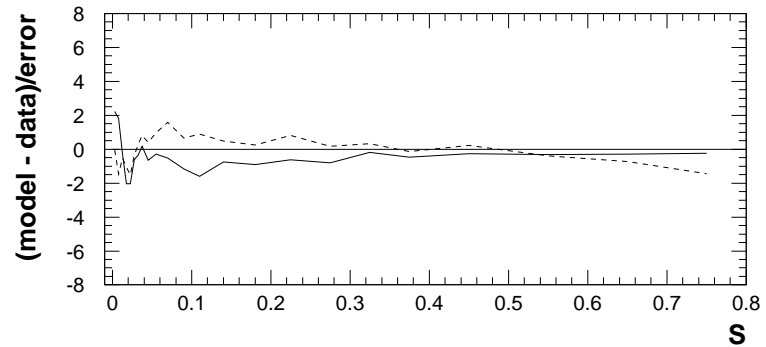
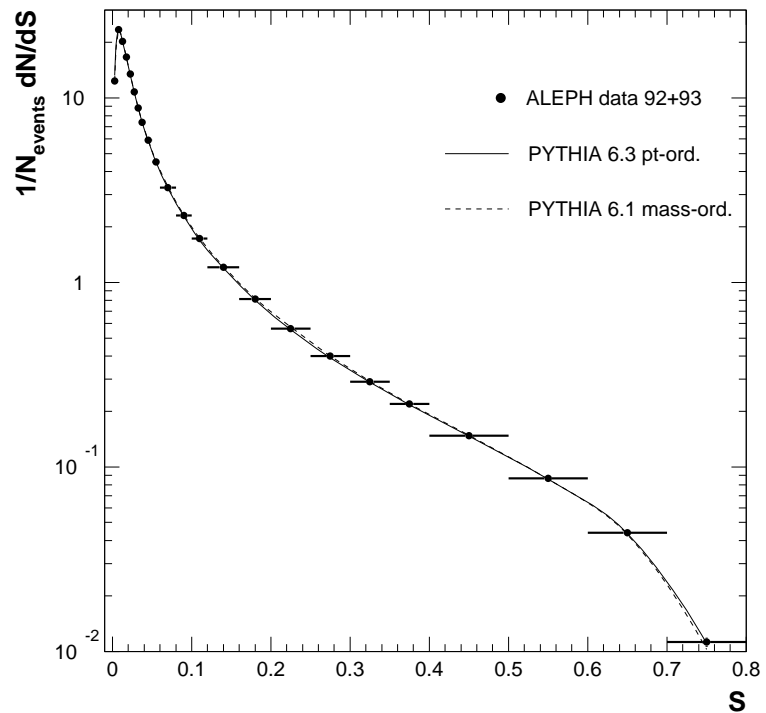
Testing the FSR algorithm

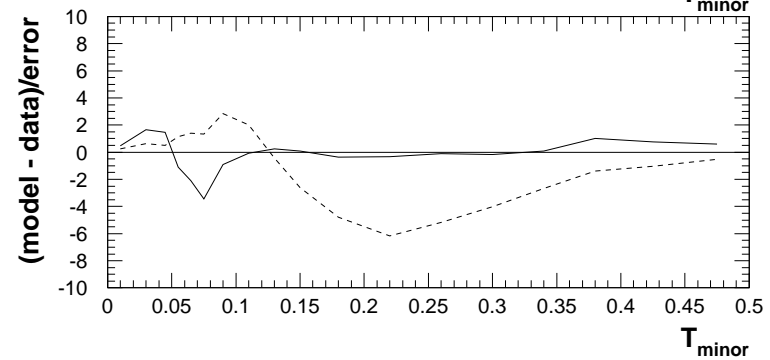
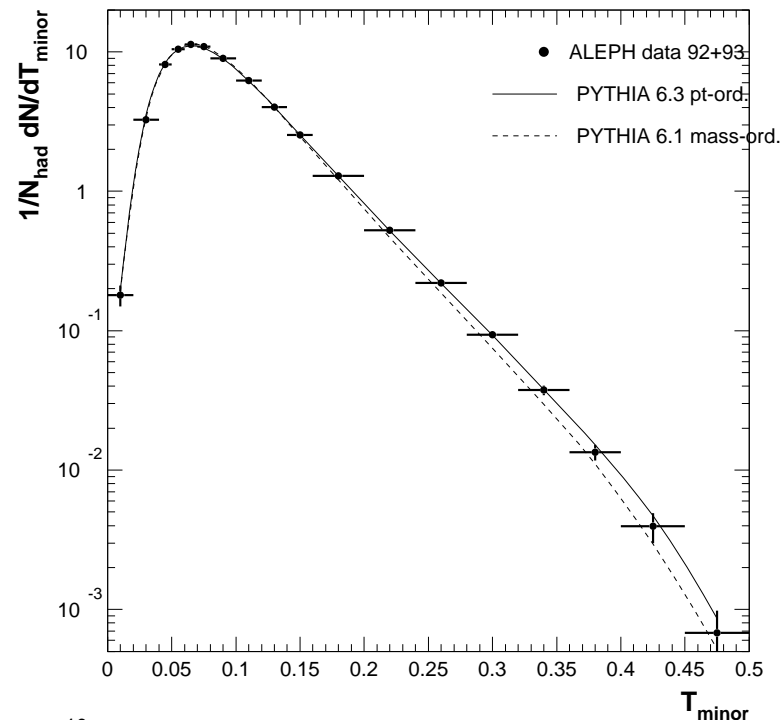
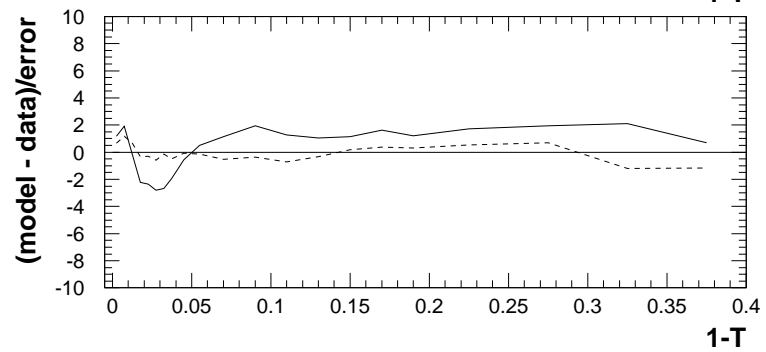
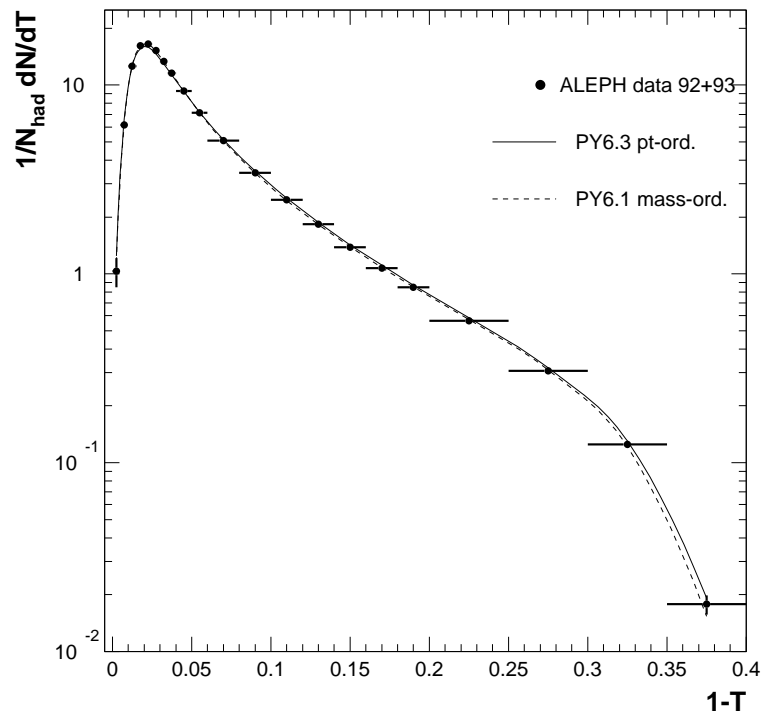
Tune performed by Gerald Rudolph (Innsbruck)
based on ALEPH 1992+93 data:

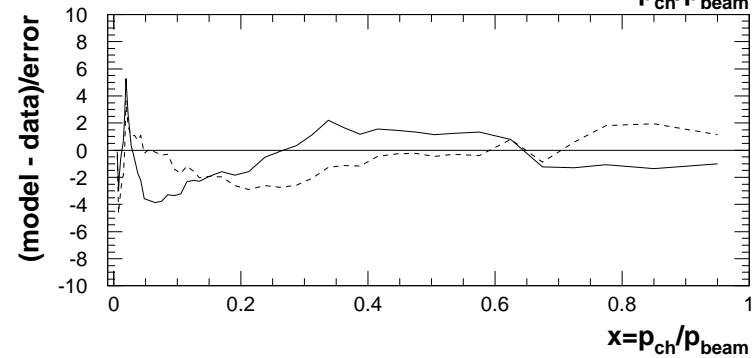
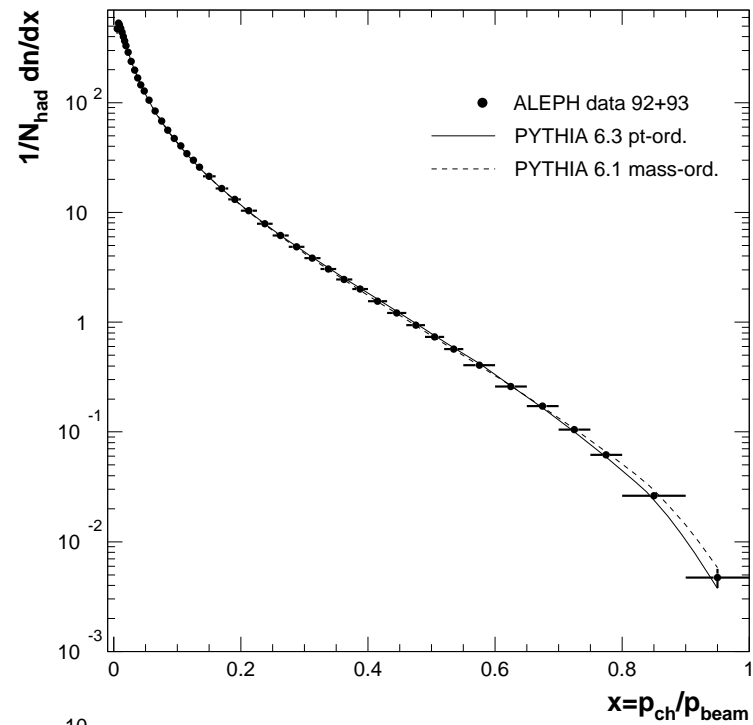
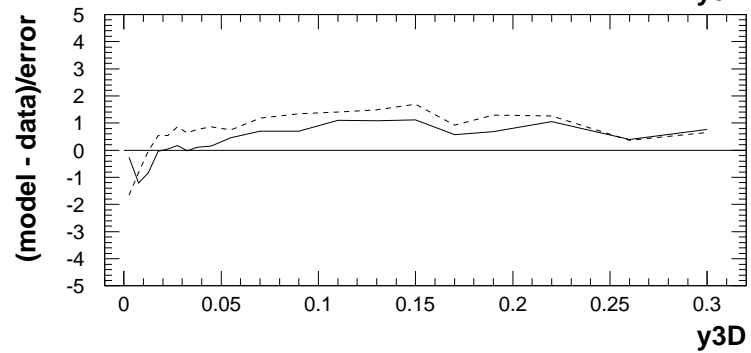
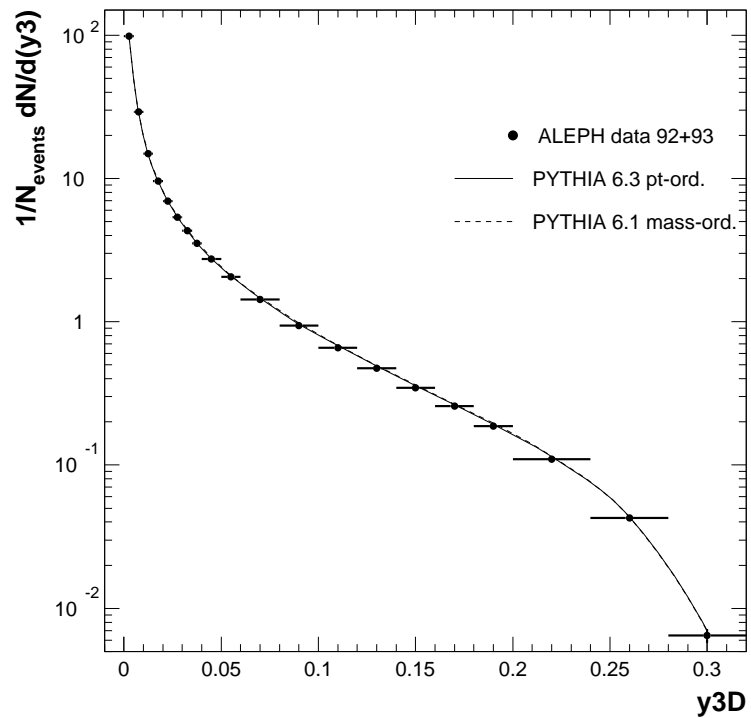
Best fit values of parameters:

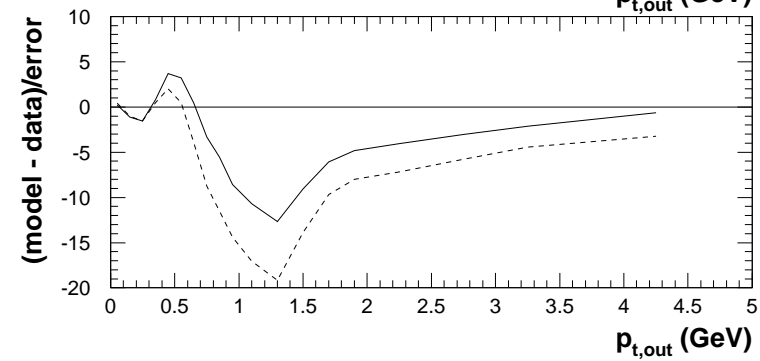
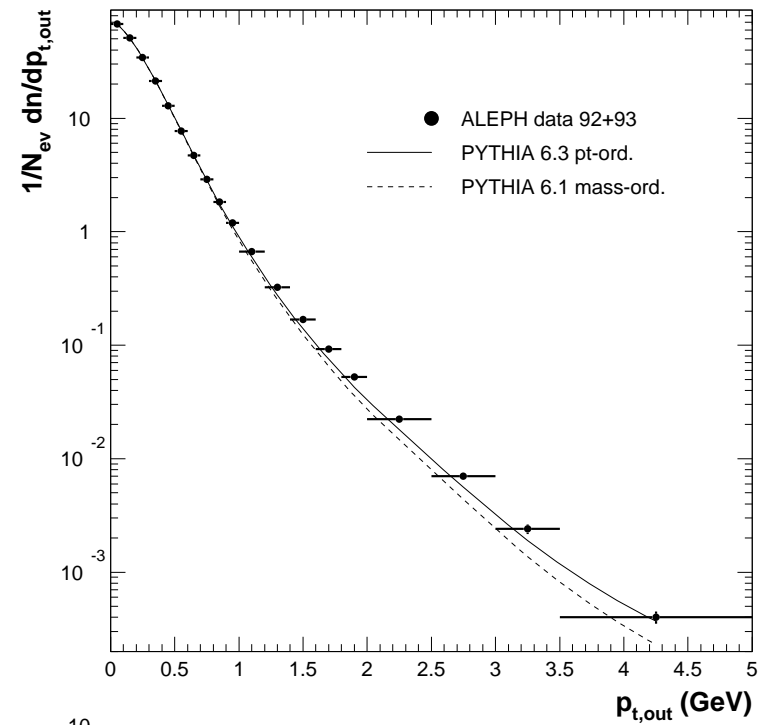
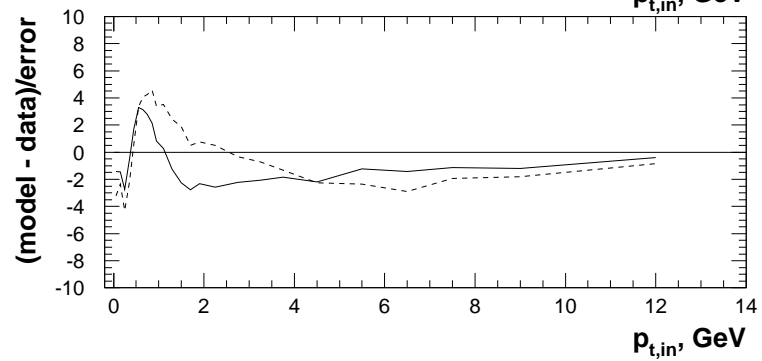
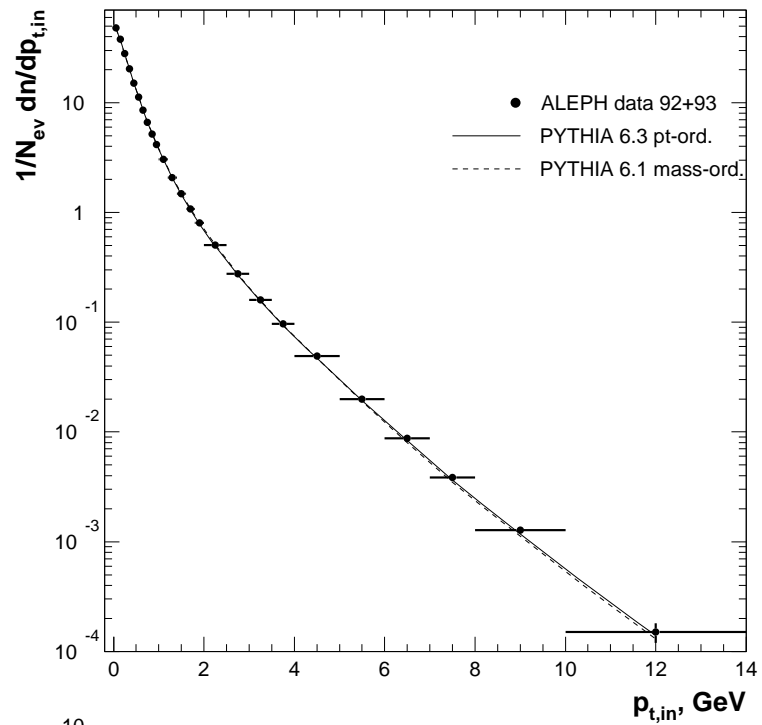
parameter	name	value	comment
Λ_{QCD}	PARJ(81)	$0.141 \pm .001$	\sim half of old
$2p_{\perp\text{min}}$	PARJ(82)	0.62 ± 0.04	rather low
σ	PARJ(21)	0.360 ± 0.002	
a	PARJ(41)	0.400 fixed	
b	PARJ(42)	$1.044 \pm .025$	
ϵ_c	-PARJ(54)	.040 fixed	
ϵ_b	-PARJ(55)	0.0012 ± 0.0001	
qq/q	PARJ(1)	0.115 ± 0.002	up
s/u	PARJ(2)	0.270 ± 0.004	down

+ a few more flavour parameters









Quality of fit (1)

Distribution of	nb.of interv.	$\sum \chi^2$ of model	
		PY6.3 p_{\perp} -ord.	PY6.1 mass-ord.
Sphericity	23	25	16
Aplanarity	16	23	168
1-Thrust	21	60	8
Thrust _{minor}	18	26	139
jet res. $y_3(D)$	20	10	22
$x = 2p/E_{cm}$	46	207	151
$p_{\perp in}$	25	99	170
$p_{\perp out} < 0.7 \text{ GeV}$	7	29	24
$p_{\perp out}$	(19)	(590)	(1560)
$x(B)$	19	20	68
sum	$N_{dof} =$ 190	497	765

Quality of fit (2)

Generator is not assumed to be perfect, so
add fraction p of value in quadrature to the definition of the error:

p	0%	0.5%	1%
$\sum \chi^2$	523	364	234
Λ_{QCD}	0.141	0.141	0.140
$2p_{\perp\text{min}}$	0.62	0.66	0.69
σ	0.360	0.361	0.364
b	1.044	1.009	0.980
ϵ_b	0.012	0.0012	0.013

for $N_{\text{dof}} = 196 \Rightarrow$ generator is 'correct' to $\sim 1\%$
except $p_{\perp\text{out}} > 0.7$ GeV (10%–20% error)
and parameters reasonably stable

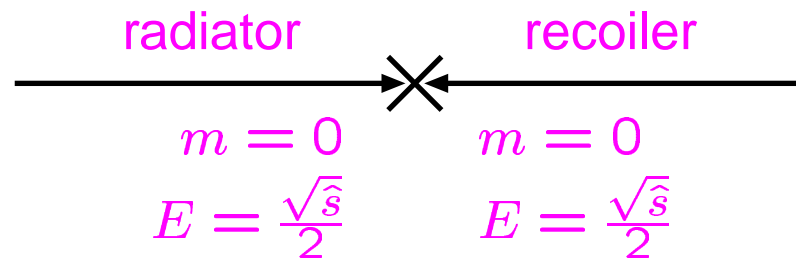
Increasing $p_{\perp\text{min}}$ desirable since
 $\langle n_{\text{gluons}} \rangle = 4.5$ in PY6.1 with $m_{\text{min}} \approx 1.6$ GeV
13.0 in PY6.3 with $2p_{\perp\text{min}} = 0.6$ GeV
and also higher $g \rightarrow q\bar{q}$ rates

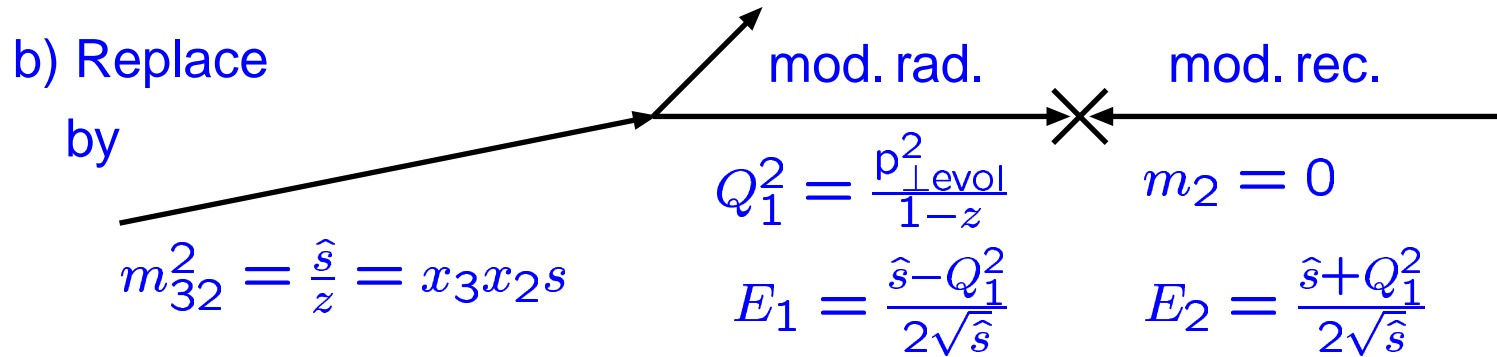
The ISR algorithm

- 1) Start with two incoming partons at hard interaction.
- 2) Evolve both radiators downwards from common $p_{\perp\max}$.
Pick the one that branches at the largest actual $p_{\perp\text{evol}}$.
 - a) Massive quarks: not yet considered.
 - b) $z_{\min}(p_{\perp\text{evol}}^2, \hat{s}, x) < z < z_{\max}(p_{\perp\text{evol}}^2, \hat{s})$
with $\hat{s} = m_{12}^2 = (p_1 + p_2)^2 = x_1 x_2 s$.
 - c) Matrix-element merging by veto for Z/W/H production.

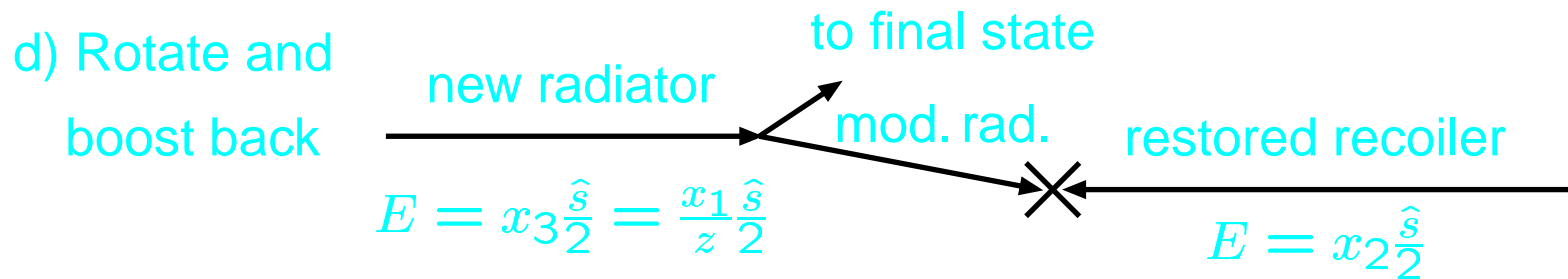
3) Construct kinematics of branching:

- a) Boost radiator+recoiler
to their rest frame;
radiator along $\pm z$ axis





c) φ angle currently isotropic



Actual $p_{\perp}^2 = (1 - z)Q_1^2 - z\frac{Q_1^4}{\hat{s}} < p_{\perp \text{evol}}^2$

since now z invariant-mass² fraction, not lightcone

(so that simpler merging with matrix elements, e.g. resonance mass).

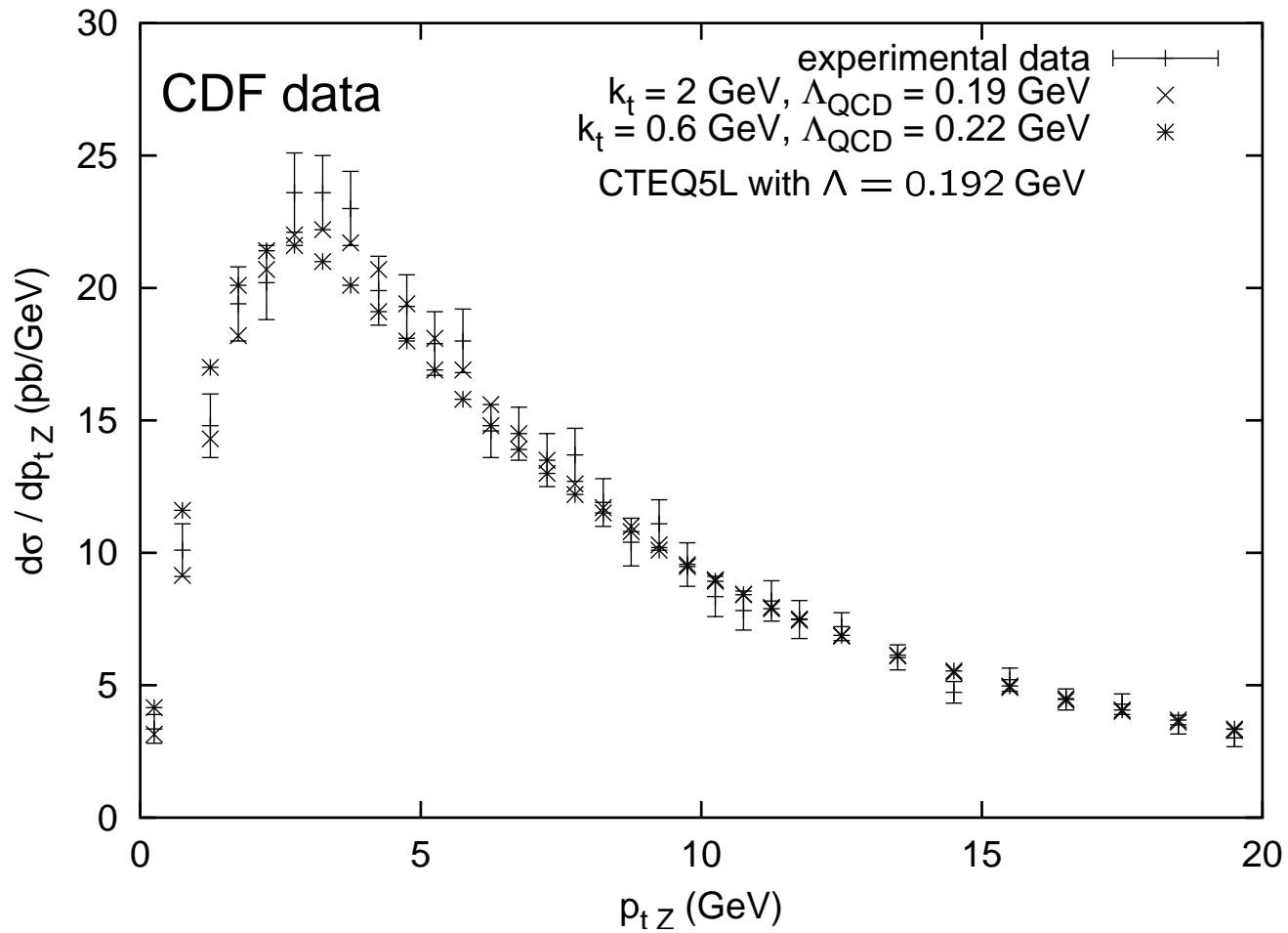
4) Continue evolution on both sides from recently picked $p_{\perp \text{evol}}$.

Iterate until no branching above $p_{\perp \text{min}}$.

\Rightarrow One combined sequence $p_{\perp \text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp \text{min}}$.

Testing the ISR algorithm

Still only begun...



... but so far no showstoppers

Why variable Λ_{QCD} ?

E. Thomé, master's thesis, LU TP 04–01 [hep-ph/0401121]

J. Huston et al., Les Houches, LU TP 04–07 [hep-ph/0401145]

Old evolution in Q^2 is not equivalent to PDF LO evolution:

(i) angular ordering

(ii) $\hat{u} = Q^2 - \hat{s}(1 - z) < 0$

(iii) $\alpha_s((1 - z)Q^2)$ rather than $\alpha_s(Q^2)$ and thus cut $(1 - z)Q^2 > Q_0^2$

(iv) further minor issues

\implies slower evolution; can be compensated by raised Λ_{QCD}

For instance, with CTEQ5L, $\Lambda = 0.192$ GeV, need

$\Lambda \approx 0.30$ GeV for $q\bar{q} \rightarrow Z^0$

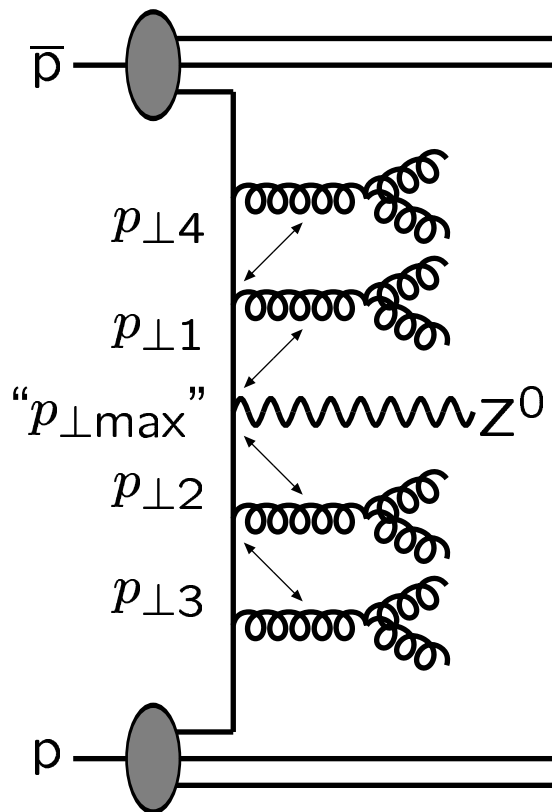
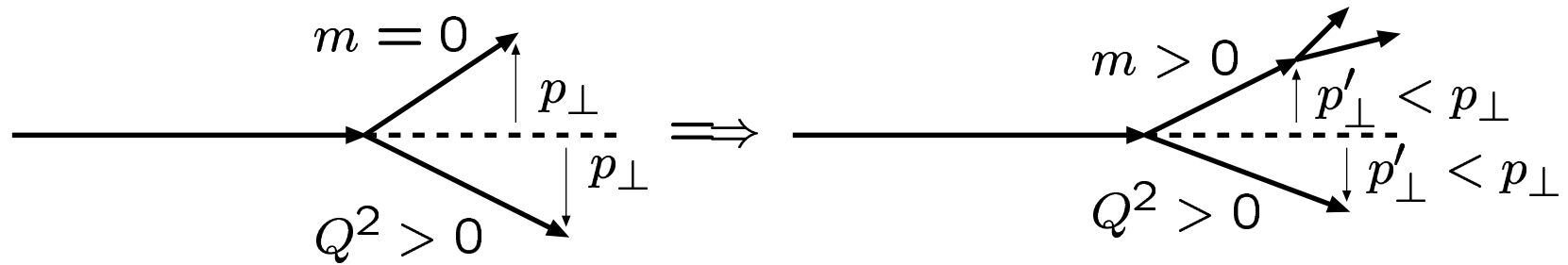
$\Lambda \approx 0.48$ GeV for $gg \rightarrow H^0$

in shower to match PDF evolution rate.

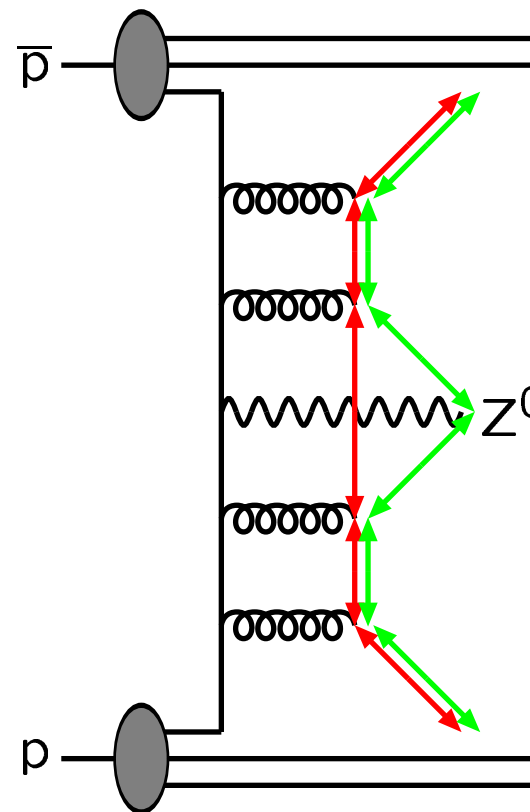
Unfortunately, main effect of changed Λ is to reduce peak height and increase jet activity, not shift peak position.

Combining FSR with ISR

Evolution of timelike sidebranch cascades can reduce p_{\perp} :



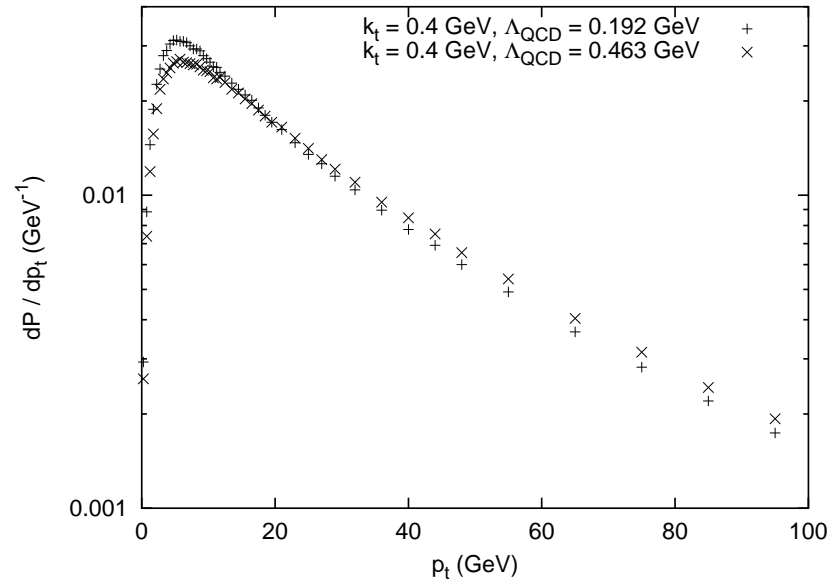
Old:
 Z^0 takes
 recoil



New:
 Z^0 takes
 recoil
 or
 Z^0 unaffected
 by FSR
 (latter later)

Examples with old shower

$gg \rightarrow H^0$ at the LHC:



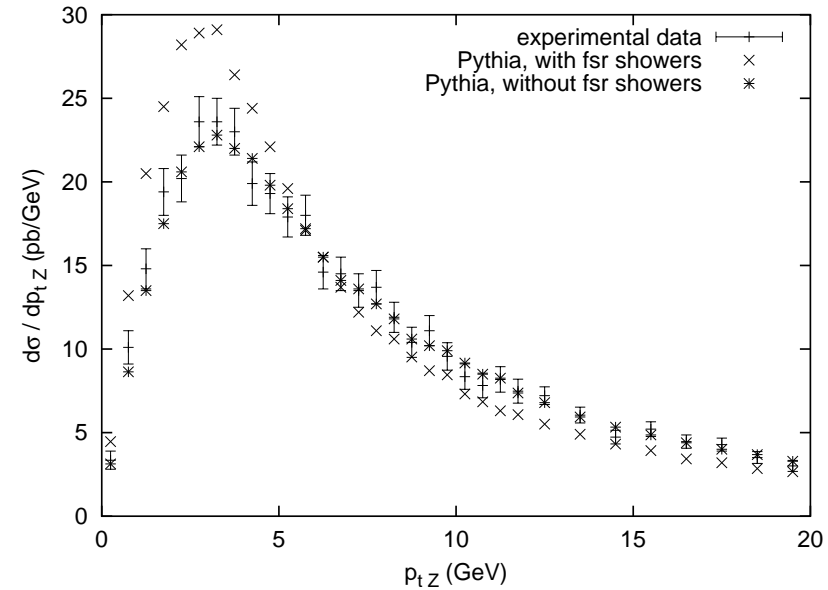
$\Lambda = 0.192 \rightarrow 0.463$ GeV
with CTEQ5L.

$m_H = 120$ GeV.

Primordial $k_{\perp} = 0.4$ GeV
(r.m.s. for Gaussian).

Including FSR effects.

$q\bar{q} \rightarrow Z^0$ at the Tevatron



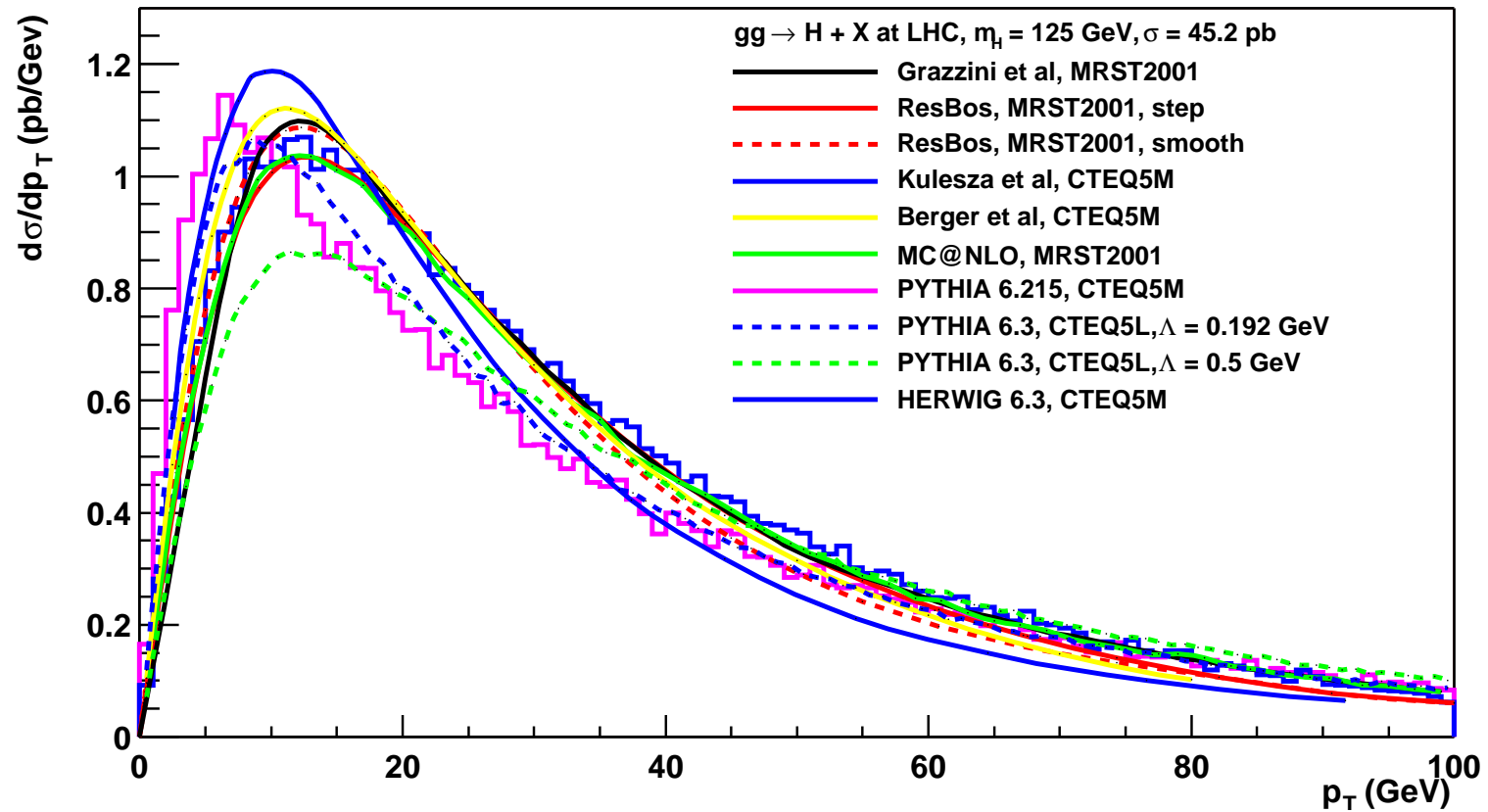
Including or not final-state showers.

CTEQ5L with $\Lambda = 0.192$ GeV.

Primordial $k_{\perp} = 2$ GeV.

Example with new shower

$gg \rightarrow H^0$ at the LHC:



To do

- Complete ISR: heavy flavours
- Combine FSR with ISR
- Test for pp
- Write it up
 - TS, Les Houches, LU TP 04–05 [[hep-ph/0401061](https://arxiv.org/abs/hep-ph/0401061)]
- Combine with multiple interactions
- Rewrite in C++