



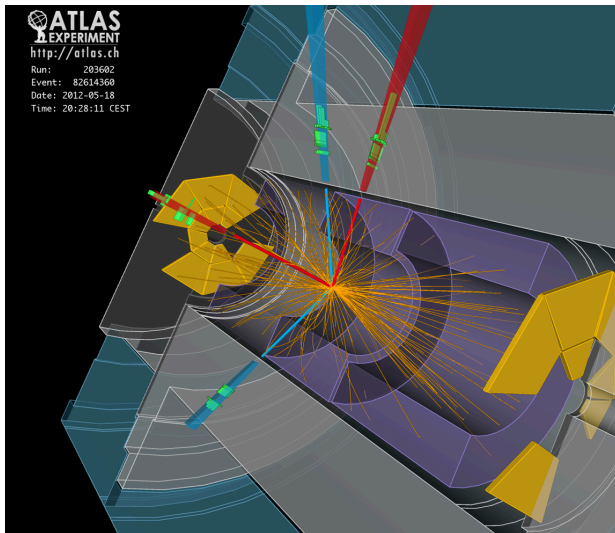
# Introduction to Event Generators

## Part 1: Introduction and Monte Carlo Techniques

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Terascale Monte Carlo School 2024, DESY



LHC collision event:

Four leptons  
clearly visible.

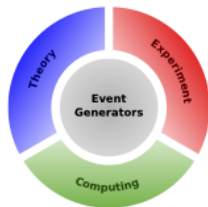
Maybe  
 $H \rightarrow Z^0 Z^0 \rightarrow e^+ e^- \mu^+ \mu^-$ .

But what about  
rest of tracks?

Why and how are  
they produced?

## Event generators: model and understand particle collisions

Complementary to the “textbook” picture of particle physics, since event generators are close to how things work “in real life”.



- Lecture 1 Introduction to QCD (and the Standard Model)  
Introduction to generators and Monte Carlo techniques
- Lecture 2 Parton showers and jet physics
- Lecture 3 Multiparton interactions and hadronization

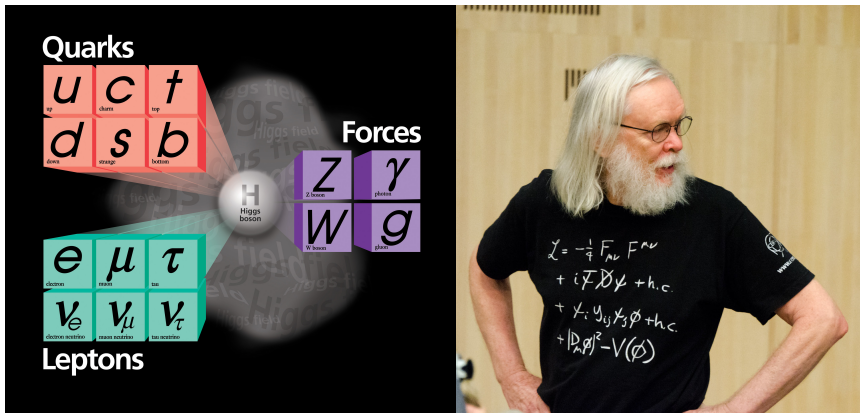
Apologies: PYTHIA-centric,  
but most of it generic, or else options will be mentioned

# Textbook literature examples

- B.R. Martin and G. Shaw, “Particle Physics”, Wiley (2017, 4th edition)
- G. Kane, “Modern Elementary Particle Physics”, Cambridge University Press (2017, 2nd edition)
- D. Griffiths, “Introduction to Elementary Particles”, Wiley (2008, 2nd edition)
- M. Thomson, “Modern Particle Physics”, Cambridge University Press (2013)
- A. Rubbia, “Phenomenology of Particle Physics”, Cambridge University Press (2022) (1100 pp!)
- P. Skands, “Introduction to QCD”, arXiv:1207.2389 [hep-ph] (v5 2017)
- G. Salam, “Toward Jetography”, arXiv:0906.1833 [hep-ph]

- A. Buckley et al.,  
“General-purpose event generators for LHC physics”,  
Phys. Rep. 504 (2011) 145, arXiv:1101.2599 [hep-ph], 89 pp
- J.M. Campbell et al.,  
“Event Generators for High-Energy Physics Experiments”,  
for Snowmass 2021, arXiv:2203.11110 [hep-ph], 153 pp
- C. Bierlich et al., “A comprehensive guide  
to the physics and usage of PYTHIA 8.3”,  
accepted by SciPost, arXiv:2203.11601 [hep-ph], 315 pp
- MCnet annual summer schools  
Monte Carlo network from  $\sim 10$  European universities,  
see further <https://www.montecarlonet.org/>,  
with 2024 school at CERN, 10 - 14 June
- Other schools arranged by CTEQ, DESY, CERN, ...

# The Standard Model in a nutshell



The Standard Model = “particles” + “interactions”  
with well-defined properties and behaviour.

Particles are spin 1/2 fermions, and

- obey Fermi–Dirac statistics and Pauli exclusion principle,
- can have two spin states, “left” and “right”,
- carry unique quantum numbers that are more-or-less well conserved in interactions,
- can be separated into quarks ( $\Rightarrow$  hadrons) and leptons,
- come in three generations, distinguished by mass:

	first	second	third
quarks	$\begin{pmatrix} u \\ d \end{pmatrix}$	$\begin{pmatrix} c \\ s \end{pmatrix}$	$\begin{pmatrix} t \\ b \end{pmatrix}$

leptons	$\begin{pmatrix} \nu_e \\ e \end{pmatrix}$	$\begin{pmatrix} \nu_\mu \\ \mu \end{pmatrix}$	$\begin{pmatrix} \nu_\tau \\ \tau \end{pmatrix}$
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- have each an antiparticle with opposite quantum numbers but same mass, and
- can only be created or destroyed in fermion–antifermion pairs.

# Interactions

Interactions (= forces) come in different kinds.

In the Standard Model these are

- **electromagnetism, QED**, mediated by the photon  $\gamma$ ,
- **weak interactions**, mediated by the  $Z^0$ ,  $W^+$  and  $W^-$ ,
- **strong interactions, QCD**, mediated by eight gluons  $g$ , and
- **mass generation**, mediated by Higgs condensate (+ particle).

Among these, only the  $W^\pm$  does **not** conserve the number of fermions minus antifermions of each type.

E.g.  $u + \bar{d} \rightarrow W^+ \rightarrow e^+ \nu_e$  but **not**  $u + \bar{c} \rightarrow Z^0 \rightarrow e^+ \mu^-$ .

**Gravitation**, mediated by gravitons, is not included since

- (a) it is too weak for any influence on particle physics processes,
- (b) attempts to formulate it as a quantum field theory have failed.



# Units and scales

$1 \text{ fm} = 10^{-15} \text{ m} \approx r_{\text{proton}}$  basic distance scale

$1 \text{ GeV} \approx 1.6 \cdot 10^{-10} \text{ J} \approx m_{\text{proton}} c^2$  basic energy scale

$c = 1 \approx 3 \cdot 10^{23} \text{ fm/s}$ , so that  $t$  in fm, and  $p$  and  $m$  in GeV

$\hbar = 1 = \hbar c \approx 0.2 \text{ GeV} \cdot \text{fm}$ , e.g. to use in  $e^{-ipx/\hbar} \rightarrow e^{-ipx}$

$1 \text{ mb} = 10^{-31} \text{ m}^2 \Rightarrow 1 \text{ fm}^2 = 10 \text{ mb}$

$\hbar^2 = (\hbar c)^2 \approx 0.4 \text{ GeV}^2 \cdot \text{mb}$

$N = \sigma \int \mathcal{L} dt$  (“experiment = theory  $\times$  machine”)

e.g. if  $\sigma = 1 \text{ fb} = 10^{-12} \text{ mb}$ ,

$$\mathcal{L} = 10^{34} \text{ cm}^{-2} \text{ s}^{-1} = 10^{38} \text{ m}^{-2} \text{ s}^{-1} = 10^7 \text{ mb}^{-1} \text{ s}^{-1},$$

$$T = \int dt = 24 \text{ hours} \approx 10^5 \text{ s},$$

then  $N \approx 10^{-12} \cdot 10^7 \cdot 10^5 = 1$

# Lagrangians

Classical Lagrangian  $L = T - V = E_{\text{kinetic}} - E_{\text{potential}}$ .

Action  $S = \int L dt$  should be at minimum,  $\delta S = 0$ :

$$\frac{\partial L}{\partial q} = \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}} \right) \quad (\text{Euler - Lagrange})$$

with  $q$  a generalized coordinate and  $\dot{q}$  a generalized velocity.

In quantum field theory instead Lagrangian density  $\mathcal{L}$ :

$$L = \int \mathcal{L} d^3x \quad \Rightarrow \quad S = \int \mathcal{L} d^4x \quad \Rightarrow \quad \frac{\partial \mathcal{L}}{\partial \varphi} = \partial_\mu \left( \frac{\partial \mathcal{L}}{\partial (\partial_\mu \varphi)} \right)$$

E.g. for a scalar field  $\varphi$

$$\mathcal{L} = \frac{1}{2} (\partial_\mu \varphi \partial^\mu \varphi - m^2 \varphi^2) \quad \Leftrightarrow \quad (\partial^\mu \partial_\mu + m^2) \varphi = 0$$

i.e. the Klein-Gordon equation.

For  $\varphi = e^{-ipx}$  this gives  $(-p^2 + m^2)\varphi = (-E^2 + \mathbf{p}^2 + m^2)\varphi = 0$ .

The electromagnetic potential  $A^\mu = (V; \mathbf{A})$  gives

$$F^{\mu\nu} = \partial^\mu A^\nu - \partial^\nu A^\mu = \begin{pmatrix} 0 & -E_x & -E_y & -E_z \\ E_x & 0 & -B_z & B_y \\ E_y & B_z & 0 & -B_x \\ E_z & -B_y & B_x & 0 \end{pmatrix}$$

The pure QED Lagrangian is

$$\mathcal{L} = -\frac{1}{4} F^{\mu\nu} F_{\mu\nu} = \frac{1}{2} (\mathbf{E}^2 - \mathbf{B}^2)$$

Adding (Dirac four-component) fermion fields  $\psi_f$  with charges  $Q_f$

$$\mathcal{L} = \sum_f \bar{\psi}_f [\gamma^\mu i\partial_\mu - m_f] \psi_f - \frac{1}{4} F_{\mu\nu} F^{\mu\nu} - e \sum_f Q_f \bar{\psi}_f \gamma^\mu \psi_f A_\mu$$

where the last term gives the interactions between the fermions and the electromagnetic field.

# The Standard Model groups (1)

Examples:

- **U(1)**: group elements  $g = e^{i\theta}$  are complex numbers on the unit circle. Abelian.
- **SU( $n$ )**: the set of all complex  $n \times n$  matrices  $M$  that are unitary ( $M^\dagger M = 1$ ) and have determinant  $+1$ . Non-Abelian.
- **SU(2)**: has three generators  $T_j$  – the Pauli matrices:

$$\sigma_1 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_2 = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_3 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

- **SU(3)** has eight generators  $T_j$  – the Gell-Mann matrices:

$$\lambda_1 = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \quad \lambda_2 = \begin{pmatrix} 0 & -i & 0 \\ i & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \quad \text{etc}$$

# The Standard Model groups (2)

Group elements  $M$  can operate on column vectors.

In the fundamental representation these are of dimension  $n$ .

For infinitesimal “rotations”, where all  $\theta_j$  are small,

$$M = \exp \left( i \sum_j \theta_j T_j \right) \approx 1 + i \sum_j \theta_j T_j$$

so the interesting transformations are given by the  $T_j$  operations, e.g. in SU(2)

$$\sigma_1 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

In the Standard Model the column vectors represent the fermion particles and the  $T_j$  generators the interaction mediators.

# The Standard Model groups (3)

Standard Model “=”  $SU(3)_C \times SU(2)_L \times U(1)_Y$  at high energies, which is reduced to  $SU(3)_C \times U(1)_{em}$  at low energies.

Colour group  $SU(3)_C$ : each quark  $q$  comes in three “colours”, “red”, “green” and “blue”

$$q_r = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad q_g = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad q_b = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Eight gluon states can be defined from the Gell-Mann matrices, e.g.

$$g_{r\bar{g}} = \frac{\lambda_1 + i\lambda_2}{2} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

And then matrix multiplication gives that

$$g_{r\bar{g}} q_g = q_r$$

# The Standard Model Unbroken Lagrangian

At high energies the  $SU(3)_C \times SU(2)_L \times U(1)_Y$  is exact. Applying our knowledge, its Lagrangian can be written as

$$\mathcal{L} = \sum_f \bar{\psi}_f \gamma^\mu i \mathcal{D}_\mu \psi_f - \frac{1}{4} G_{\mu\nu}^a G^{a\mu\nu} - \frac{1}{4} W_{\mu\nu}^i W^{i\mu\nu} - \frac{1}{4} B_{\mu\nu} B^{\mu\nu}$$

$$\mathcal{D}_\mu = \partial_\mu + ig_3 \frac{\lambda^a}{2} G_\mu^a + ig_2 \frac{\sigma^i}{2} W_\mu^i + ig_1 \frac{Y}{2} B_\mu$$

$$F_{\mu\nu}^a = \partial_\mu A_\nu^a - \partial_\nu A_\mu^a + gf^{abc} A_\mu^b A_\nu^c$$

where the  $G^a$  only act on quarks, and the  $W^i$  only on the lefthanded fermions.

$A$  represents the potential,  $F$  the field tensor and  $g$  the coupling of the respective interaction.

The  $F$  require an additional third term for non-Abelian groups, where  $f^{abc}$  are group constants.

The Higgs mechanism breaks the electroweak part, but QCD is unaffected, except that quarks gain mass.

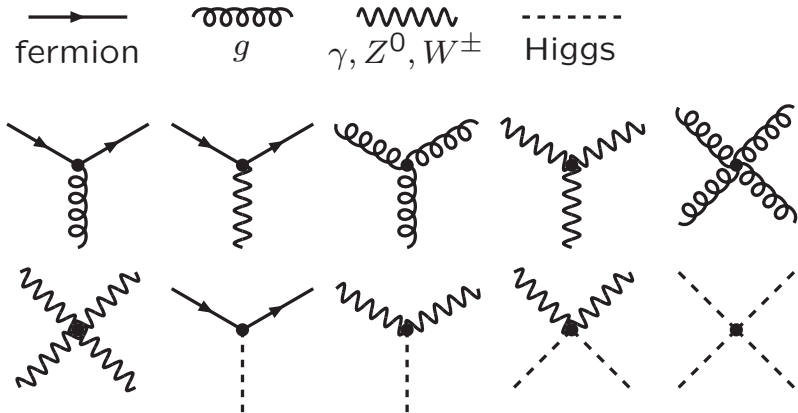
# Using the Standard Model Lagrangian

- Fermion wave function:  $\psi_f(x) = u_f(p) e^{-ipx}$ .  
 $u_f(p)$  destroys a fermion  $f$  or creates an antifermion  $\bar{f}$ ,  
 $\bar{u}_f(p)$  creates a fermion  $f$  or destroys an antifermion  $\bar{f}$ ,  
where  $u_f(p)$  and  $\bar{u}_f(p)$  are represented by Dirac spinors.
- Vector boson wave function:  $A^\mu(x) = \epsilon^\mu(p) e^{-ipx}$ ,  
where  $\epsilon^\mu$  is a polarization vector;  
can create or destroy depending on context.
- Scalar boson wave function:  $\phi(x) = 1 e^{-ipx}$ ;  
can create or destroy.
- Bilinear field combinations describe propagation of “free” particles, e.g.  $\bar{\psi}_f \gamma^\mu i \partial_\mu \psi_f$ .
- Trilinear field combinations describe triple vertices, e.g.  $\bar{\psi}_f \gamma^\mu e Q_f A_\mu \psi_f$ .
- Tetralinear field combinations describe quartic vertices.

Spin handling major complicating factor!



# Particle lines and vertices



Some  $\gamma/Z^0/W^\pm$  combinations not allowed, e.g.  $\gamma\gamma\gamma$  or  $\gamma\gamma H$ .

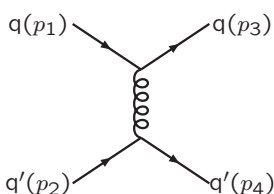
Quantum number preservation, notably colour and charge.

Arbitrary time order, with fermion in  $\equiv$  antifermion out.

# Feynman diagrams

A Feynman graph is a useful pictorial representation of a process. It can be converted into a matrix element  $\mathcal{M}$ ,  $\approx$  an amplitude, by combining

- incoming and outgoing wave function normalizations,
- internally exchanged particle “propagators”, and
- vertex coupling strengths.



Neglecting spin:

$$\mathcal{M} \sim (\bar{u}_q(p_3)u_q(p_1))(\bar{u}_{q'}(p_4)u_{q'}(p_2)) \frac{1}{p_g^2} g_3^2$$

$$\sim (2E_q)(2E_{q'}) \frac{1}{p_g^2} g_3^2 = g_3^2 \frac{\hat{s}}{\hat{t}}$$

$$\hat{s} = (p_1 + p_2)^2 = (p_3 + p_4)^2$$

$$\hat{t} = (p_1 - p_3)^2 = (p_2 - p_4)^2$$

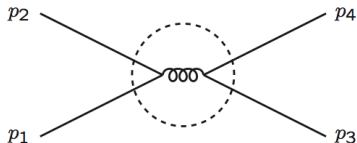
# The basic QCD processes

## Mandelstam variables

$$\hat{s} = (p_1 + p_2)^2 = (p_3 + p_4)^2$$

$$\hat{t} = (p_1 - p_3)^2 = (p_2 - p_4)^2$$

$$\hat{u} = (p_1 - p_4)^2 = (p_2 - p_3)^2$$



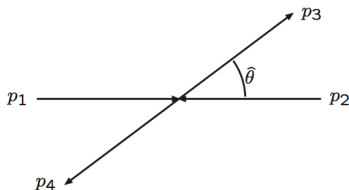
In rest frame, massless limit:  $m_1 = m_2 = m_3 = m_4 = 0$

$$\hat{s} = E_{\text{CM}}^2$$

$$\hat{t} = -\frac{\hat{s}}{2}(1 - \cos \hat{\theta}) \approx -p_{\perp}^2$$

$$\hat{u} = -\frac{\hat{s}}{2}(1 + \cos \hat{\theta})$$

$$\hat{s} + \hat{t} + \hat{u} = 0$$



Six basic  $2 \rightarrow 2$  QCD processes:

$$qq' \rightarrow qq' \quad q\bar{q} \rightarrow q'\bar{q}' \quad q\bar{q} \rightarrow gg$$

$$gg \rightarrow qq \quad gg \rightarrow q\bar{q} \quad gg \rightarrow gg$$

# Cross sections

Consider subprocess  $a + b \rightarrow 1 + 2 + \dots + n$ .

If  $m_a^2, m_b^2 \ll \hat{s} = (p_a + p_b)^2$  then

$$d\hat{\sigma} = \frac{|\mathcal{M}|^2}{2\hat{s}} d\Phi_n$$

$$d\Phi_n = (2\pi)^4 \delta^{(4)}\left(p_a + p_b - \sum_{i=1}^n p_i\right) \prod_{i=1}^n \frac{d^3 p_i}{(2\pi)^3 2E_i}$$

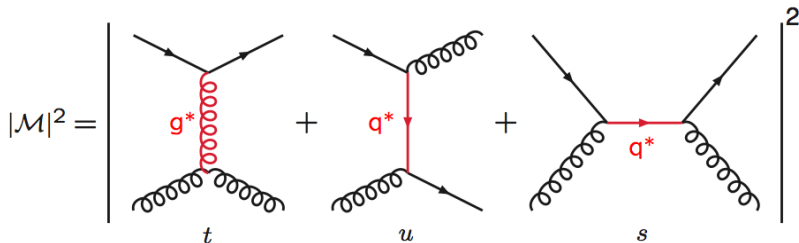
$$d\Phi_2 = \frac{d\hat{t}}{8\pi\hat{s}}$$

so for process  $qq' \rightarrow qq'$  on preceding page

$$\begin{aligned} d\hat{\sigma} &\approx \left(g_3^2 \frac{\hat{s}}{\hat{t}}\right)^2 \frac{1}{2\hat{s}} \frac{d\hat{t}}{8\pi\hat{s}} = \pi \left(\frac{g_3^2}{4\pi}\right)^2 \frac{d\hat{t}}{\hat{t}^2} = \pi\alpha_s^2 \frac{d\hat{t}}{\hat{t}^2} \\ &\propto \frac{d\cos(\hat{\theta})}{\sin^4(\hat{\theta}/2)} \quad (\text{Rutherford scattering}) \propto \frac{dp_{\perp}^2}{p_{\perp}^4} \end{aligned}$$

# Closeup: $qg \rightarrow qg$

Consider  $q(1)g(2) \rightarrow q(3)g(4)$ :



$$t : p_{g^*} = p_1 - p_3 \Rightarrow m_{g^*}^2 = (p_1 - p_3)^2 = \hat{t} \Rightarrow d\hat{\sigma}/d\hat{t} \sim 1/\hat{t}^2$$

$$u : p_{q^*} = p_1 - p_4 \Rightarrow m_{q^*}^2 = (p_1 - p_4)^2 = \hat{u} \Rightarrow d\hat{\sigma}/d\hat{t} \sim -1/\hat{s}\hat{u}$$

$$s : p_{q^*} = p_1 + p_2 \Rightarrow m_{q^*}^2 = (p_1 + p_2)^2 = \hat{s} \Rightarrow d\hat{\sigma}/d\hat{t} \sim 1/\hat{s}^2$$

Contribution of each sub-graph is gauge-dependent,  
only sum is well-defined:

$$\frac{d\hat{\sigma}}{d\hat{t}} = \frac{\pi\alpha_s^2}{\hat{s}^2} \left[ \frac{\hat{s}^2 + \hat{u}^2}{\hat{t}^2} + \frac{4}{9} \frac{\hat{s}}{(-\hat{u})} + \frac{4}{9} \frac{(-\hat{u})}{\hat{s}} \right]$$

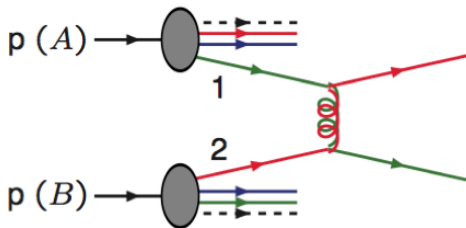
# Composite beams

In reality all beams  
are composite:

$p : q, g, \bar{q}, \dots$

$e^- : e^-, \gamma, e^+, \dots$

$\gamma : e^\pm, q, \bar{q}, g$



## Factorization

$$\sigma^{AB} = \sum_{i,j} \iint dx_1 dx_2 f_i^{(A)}(x_1, Q^2) f_j^{(B)}(x_2, Q^2) \int d\hat{\sigma}_{ij}$$

$x$ : momentum fraction, e.g.  $p_i = x_1 p_A$ ;  $p_j = x_2 p_B$

$Q^2$ : factorization scale, “typical momentum transfer scale”

Factorization only proven for a few cases, like  $\gamma^*/Z^0$  production,  
and strictly speaking not correct e.g. for jet production,

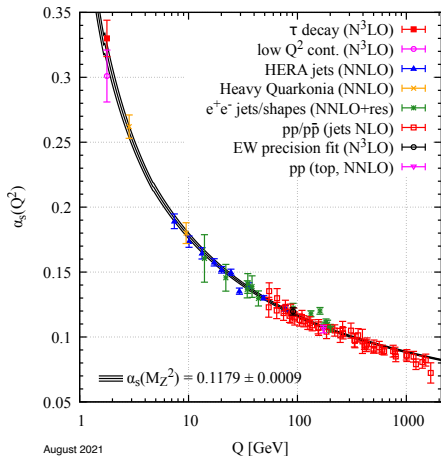
but **good first approximation and unsurpassed physics insight**.

# Couplings

Divergences in higher-order calculations  $\Rightarrow$  renormalization

$\Rightarrow$  **couplings run**, i.e. depend on energy scale of process.

Small effect for  $\alpha_{em}$  (and  $\alpha_1, \alpha_2, \sin^2 \theta_W$ ), but big for  $\alpha_s = \alpha_3$ .



Small  $Q$ :  
large  $\alpha_s$ ,  
“infrared slavery”  
= “confinement”,  
perturbation theory fails

Large  $Q$ :  
small  $\alpha_s$ ,  
“asymptotic freedom”,  
perturbation theory applicable

Also quark masses run!





Renormalization group equations  $\Rightarrow$

$$\alpha_S(Q^2) = \frac{12\pi}{(33 - 2n_f) \ln(Q^2/\Lambda_{\text{QCD}}^2)} + \dots$$

where  $n_f$  is the number of quarks with  $m_q < Q$ , usually 5.  
 $\alpha_S$  continuous at flavour thresholds  $\Rightarrow \Lambda_{\text{QCD}} \rightarrow \Lambda_{\text{QCD}}^{(n_f)}$ .

Confinement scale  $\Lambda_{\text{QCD}} \approx 0.2 \text{ GeV}$ ;  $\alpha_S(\Lambda_{\text{QCD}}) = \infty$

$1/\Lambda_{\text{QCD}} \approx 0.2 \text{ GeV} \cdot \text{fm}/0.2 \text{ GeV} = 1 \text{ fm}$

hard QCD:  $Q \gg \Lambda_{\text{QCD}}$  such that  $\alpha_S(Q) \ll 1$ ; say  $Q \geq 10 \text{ GeV}$

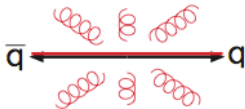
soft QCD:  $Q \leq \Lambda_{\text{QCD}}$ ; in reality  $Q \leq 2 \text{ GeV}$

# Higher orders and parton showers



In QED, accelerated charges give rise to radiation; this is the principle of a radio transmitter!  
Also for deceleration: **bremstrahlung**.

Dipole in QCD:



The more violent the acceleration/deceleration, the higher frequencies/energies can be emitted.

Track emission process as repeated branchings, where each can take a non-negligible energy fraction.

QED:  $f \rightarrow f\gamma, \gamma \rightarrow f\bar{f}$  (f any charged fermion)

QCD:  $q \rightarrow qg, g \rightarrow q\bar{q}, g \rightarrow gg$  (q any quark)

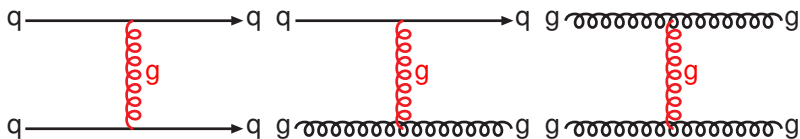
Matrix element: exact as method, but limited by complexity.

Parton showers: approximation to construct “complete” events.

Match & merge: combine the best of the two.

# Multiparton interactions (MPIs)

In pp collisions  $t$ -channel exchange of gluons dominate:

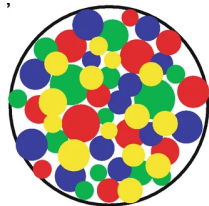


Diverges like  $dp_{\perp}^2/p_{\perp}^4$ , also with PDF included.

At LHC, with  $p_{\perp} > 5$  GeV,  $\sigma_{2 \rightarrow 2} \approx 100$  mb  $\approx \sigma_{\text{total}}$

(cf.  $\sigma_{\text{total}} \sim \pi(2r_p)^2 \approx \pi(2 \cdot 0.85 \text{ fm})^2 \approx 9 \text{ fm}^2 = 90 \text{ mb}$ ).

Implies multiple  $2 \rightarrow 2$  processes: **multiparton interactions**.



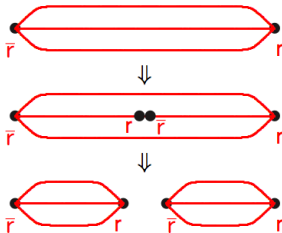
Naively  $p_{\perp \text{min}} \sim 1/r_p \sim \Lambda_{\text{QCD}}$ ,  
but more relevant is typical separation  
between colour and anticolour,  
which if  $r_{\text{sep}} \sim r_p/10$  implies  
 $p_{\perp \text{min}} \sim 2$  GeV, a better data fit.

## QCD does not allow free colour charges!

In the decay of a colour singlet, say  $(e^+e^-) \rightarrow Z^0 \rightarrow q\bar{q}$ , the  $q$  and  $\bar{q}$  move apart but remain connected by a “string”.

Can be viewed as an elongated hadron with radius  $r_{\text{string}} \approx r_p$  ( $\times \sqrt{2/3}$  since  $3 \rightarrow 2$  dimensions).

Pulling out string costs energy: string tension  $\kappa \approx 1$  GeV/fm.

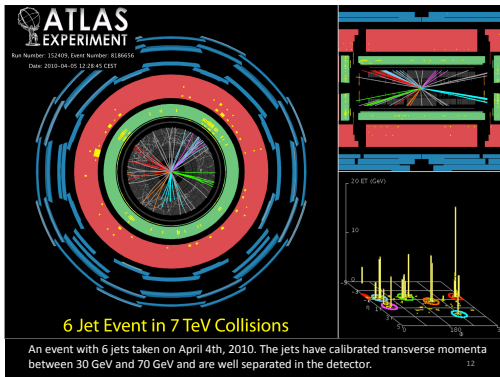


String fragmentation: a new  $q'\bar{q}'$  pair is created inside the field between the original  $q\bar{q}$  one, with colours screening these endpoints. Thus the big string breaks into two smaller ones.

This can be repeated to give a sequence of “small” strings  $\approx$  hadrons.

In sum: each quark remains confined during string fragmentation, but the partner will change.

A jet: a spray of hadrons moving out in  $\sim$  the same direction.



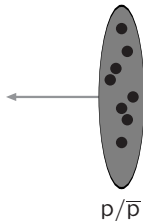
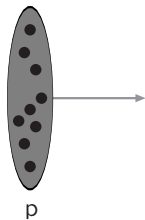
No unique definition, but “in the eye of the beholder”.

At the LHC most commonly found in the  $(\eta, \varphi, E_{\perp})$  space with the anti- $k_{\perp}$  algorithm.

Naively a jet is associated with an outgoing quark or gluon of the hard process, but modified by ISR, FSR, MPI, hadronization.

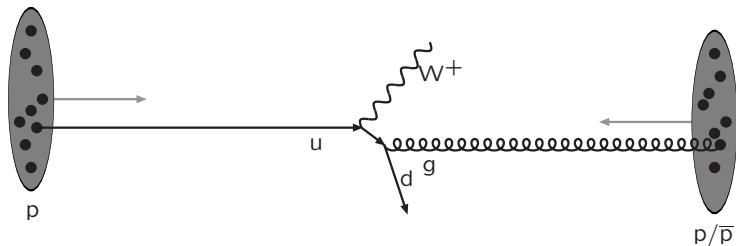
# The structure of an event – 1

Warning: schematic only, everything simplified, nothing to scale, ...



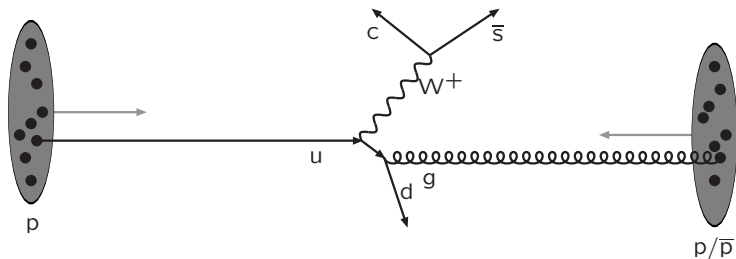
Incoming beams: parton densities

# The structure of an event – 2



Hard subprocess: described by matrix elements

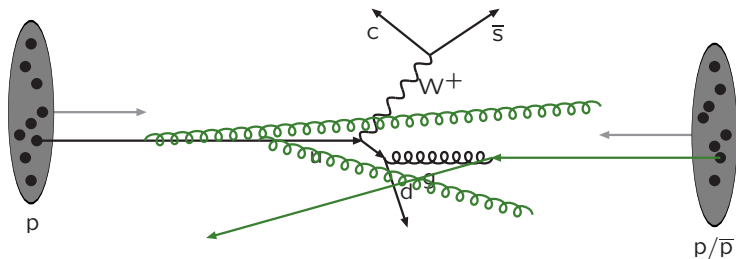
# The structure of an event – 3



Resonance decays: correlated with hard subprocess

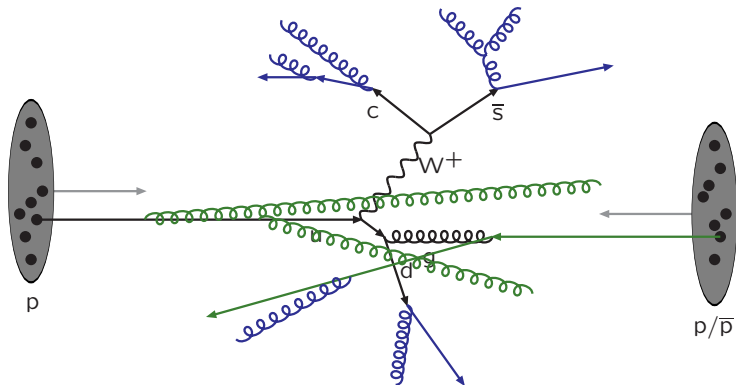


# The structure of an event – 4



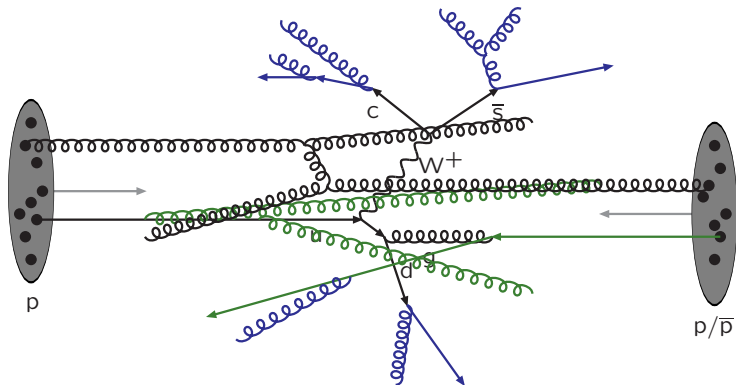
Initial-state radiation: spacelike parton showers

# The structure of an event – 5



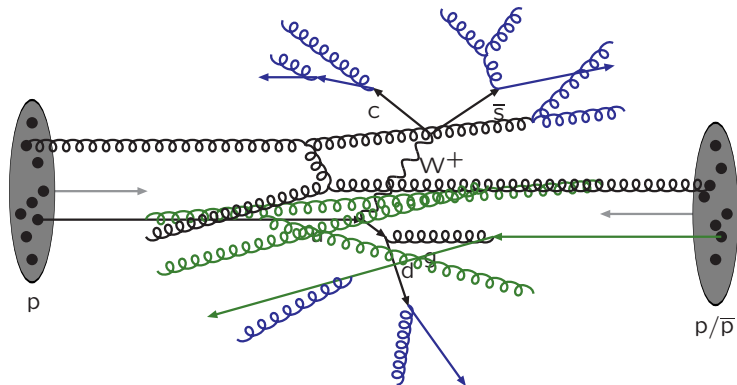
Final-state radiation: timelike parton showers

# The structure of an event – 6



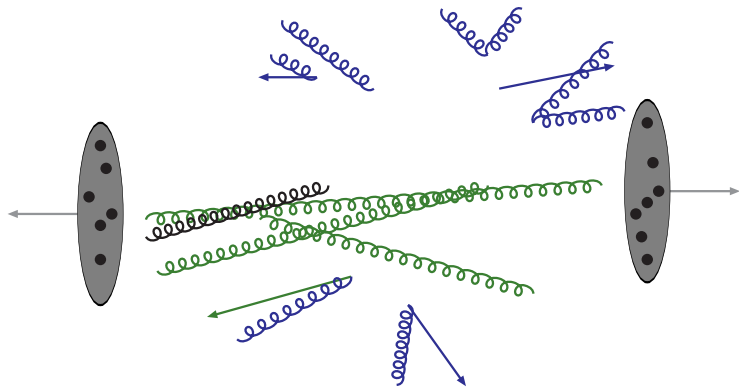
Multiple parton-parton interactions ...

# The structure of an event – 7



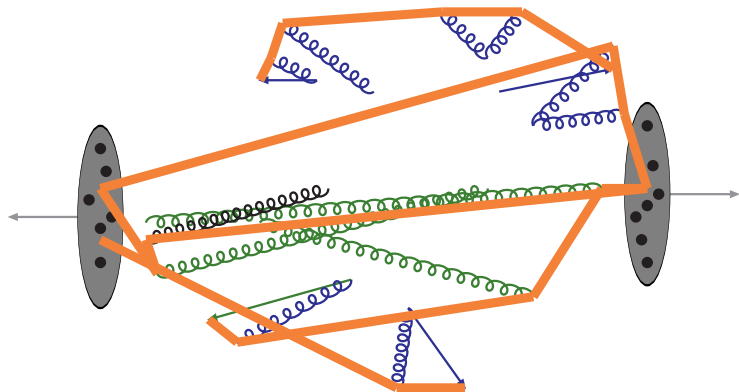
... with its **initial-** and **final-**state radiation

# The structure of an event – 8



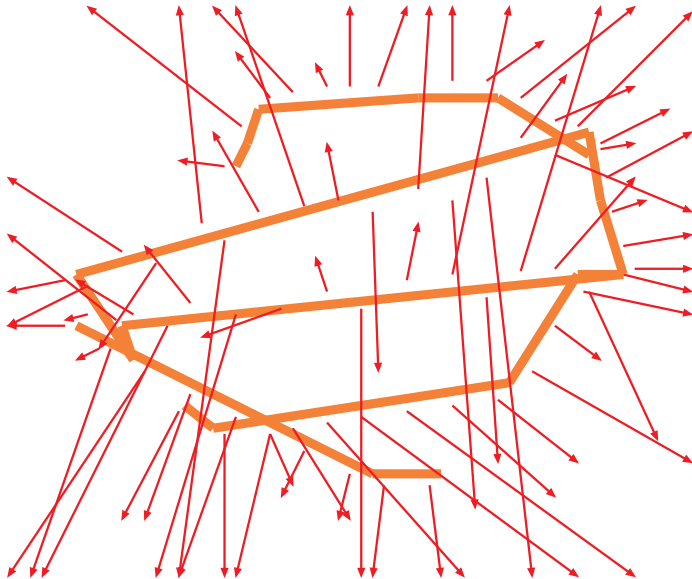
Beam remnants and other outgoing partons

# The structure of an event – 9



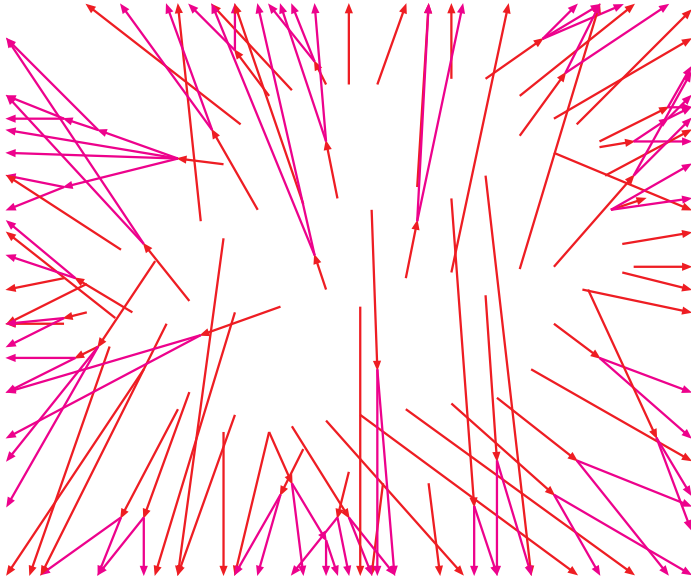
Everything is connected by colour confinement strings  
Recall! Not to scale: strings are of hadronic widths

# The structure of an event – 10



The strings fragment to produce primary hadrons

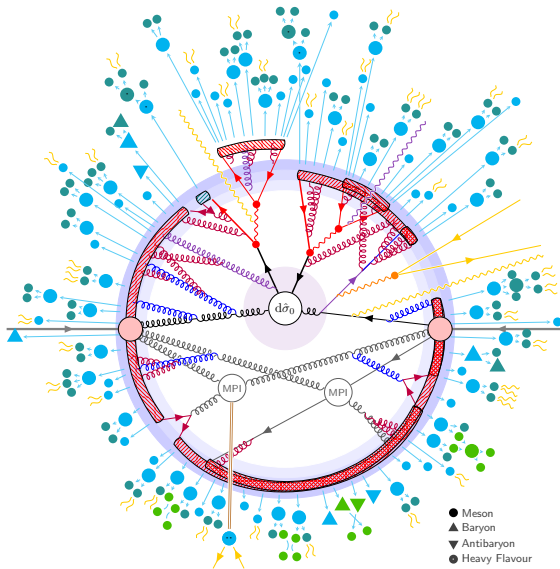
# The structure of an event – 11



Many hadrons are unstable and decay further



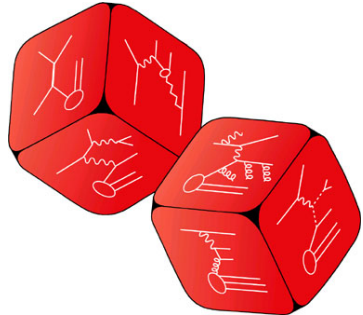
# A collected event view



- Hard Interaction
  - Resonance Decays
  - MECs, Matching & Merging
  - FSR
  - ISR\*
  - QED
  - Weak Showers
  - Hard Onium
- 
- Multiparton Interactions
- 
- Beam Remnants\*
  - Strings
  - Ministrings / Clusters
  - Colour Reconnections
  - String Interactions
  - Bose-Einstein & Fermi-Dirac
  - Primary Hadrons
  - Secondary Hadrons
  - Hadronic Reinteractions
- (\*: incoming lines are crossed)

- Meson
- ▲ Baryon
- ▼ Antibaryon
- Heavy Flavour

# A tour to Monte Carlo



... because Einstein was wrong: God does throw dice!

Quantum mechanics: amplitudes  $\implies$  probabilities

Anything that possibly can happen, will! (but more or less often)

Event generators: trace evolution of event structure.

Random numbers  $\approx$  quantum mechanical choices.

# The Monte Carlo method

Want to generate events in as much detail as Mother Nature

⇒ get average *and* fluctuations right

⇒ make random choices,  $\sim$  as in nature

$$\sigma_{\text{final state}} = \sigma_{\text{hard process}} \mathcal{P}_{\text{tot,hard process} \rightarrow \text{final state}}$$

(appropriately summed & integrated over non-distinguished final states)

where  $\mathcal{P}_{\text{tot}} = \mathcal{P}_{\text{res}} \mathcal{P}_{\text{ISR}} \mathcal{P}_{\text{FSR}} \mathcal{P}_{\text{MPI}} \mathcal{P}_{\text{remnants}} \mathcal{P}_{\text{hadronization}} \mathcal{P}_{\text{decays}}$

with  $\mathcal{P}_i = \prod_j \mathcal{P}_{ij} = \prod_j \prod_k \mathcal{P}_{ijk} = \dots$  in its turn

⇒ **divide and conquer**

an event with  $n$  particles involves  $\mathcal{O}(10n)$  random choices,  
(flavour, mass, momentum, spin, production vertex, lifetime, ...)

LHC:  $\sim 100$  charged and  $\sim 200$  neutral (+ intermediate stages)

⇒ several thousand choices

(of  $\mathcal{O}(100)$  different kinds)

# Why generators?

- Allow theoretical and experimental studies of *complex* multiparticle physics
- Large flexibility in physical quantities that can be addressed
- Vehicle of ideology to disseminate ideas from theorists to experimentalists

## Can be used to

- predict event rates and topologies  
⇒ can estimate feasibility
- simulate possible backgrounds  
⇒ can devise analysis strategies
- study detector requirements  
⇒ can optimize detector/trigger design
- study detector imperfections  
⇒ can evaluate acceptance corrections

# The workhorses: what are the differences?

Herwig, PYTHIA and Sherpa offer convenient frameworks for LHC  $pp$  physics studies, covering all aspects above, but with slightly different history/emphasis:



PYTHIA (successor to JETSET, begun in 1978):  
originated in hadronization studies,  
still special interest in soft physics.



Herwig (successor to EARWIG, begun in 1984):  
originated in coherent showers (angular ordering),  
cluster hadronization as simple complement.



Sherpa (APACIC++/AMEGIC++, begun in 2000):  
had own matrix-element calculator/generator  
originated with matching & merging issues.

# Delphi and Pythia



Delphi: 120 km west of Athens, on the slopes of Mount Parnassus.

Python: giant snake killed by Apollon.

**The Oracle of Delphi:** ca. 1000 B.C. – 390 A.D.

**Pythia:** local prophetess/priestess.

Key role in myths and history, notably in

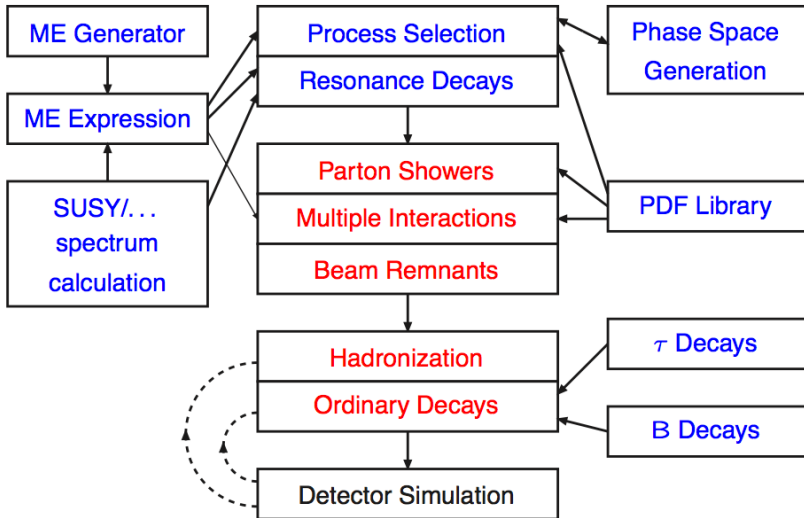
“The Histories” by Herodotus of Halicarnassus (~482 – 420 B.C.)

# Other Relevant Software

Some examples (with apologies for many omissions), usually combined for maximum effect:

- **Event generators:** EPOS, HIjing, Sibyll, DPMjet, Genie
- **Matrix-element generators:** MadGraph\_aMC@NLO, Sherpa, Helac, Whizard, CompHep, CalcHep, GoSam
- **Matrix element libraries:** AlpGen, POWHEG BOX, MCFM, NLOjet++, VBFNLO, BlackHat, Rocket
- **Special BSM scenarios:** Prospino, Charybdis, TrueNoir
- **Mass spectra and decays:** SOFTSUSY, SPHENO, HDecay, SDecay
- **Feynman rule generators:** FeynRules
- **PDF libraries:** LHAPDF
- **Resummed ( $p_{\perp}$ ) spectra:** ResBos
- **Approximate loops:** LoopSim
- **Parton showers:** Ariadne, Vincia, Dire, Deductor, PanScales
- **Jet finders:** anti- $k_{\perp}$  and FastJet
- **Analysis packages:** Rivet, Professor, MCPLOTS
- **Detector simulation:** GEANT, Delphes
- **Constraints (from cosmology etc):** DarkSUSY, MicrOmegas
- **Standards:** PDG identity codes, LHA, LHEF, SLHA, Binoth LHA, HepMC

# Putting it together



Standardized interfaces essential!



# PDG particle codes

## A. Fundamental objects

1	d	11	$e^-$	21	g	32	$Z'^0$	39	G
2	u	12	$\nu_e$	22	$\gamma$	33	$Z''^0$	41	$R^0$
3	s	13	$\mu^-$	23	$Z^0$	34	$W'^+$	42	LQ
4	c	14	$\nu_\mu$	24	$W^+$	35	$H^0$	51	$DM_0$
5	b	15	$\tau^-$	25	$h^0$	36	$A^0$		
6	t	16	$\nu_\tau$			37	$H^+$	...	...

add – sign for  
antiparticle,  
where appropriate

+ diquarks, SUSY,  
technicolor, ...

## B. Mesons

$100 |q_1| + 10 |q_2| + (2s + 1)$  with  $|q_1| \geq |q_2|$

particle if heaviest quark u,  $\bar{s}$ , c,  $\bar{b}$ ; else antiparticle

111	$\pi^0$	311	$K^0$	130	$K_L^0$	221	$\eta^0$	411	$D^+$	431	$D_s^+$
211	$\pi^+$	321	$K^+$	310	$K_S^0$	331	$\eta'^0$	421	$D^0$	443	$J/\psi$

## C. Baryons

$1000 q_1 + 100 q_2 + 10 q_3 + (2s + 1)$

with  $q_1 \geq q_2 \geq q_3$ , or  $\Lambda$ -like  $q_1 \geq q_3 \geq q_2$

2112	n	3122	$\Lambda^0$	2224	$\Delta^{++}$	3214	$\Sigma^{*0}$
2212	p	3212	$\Sigma^0$	1114	$\Delta^-$	3334	$\Omega^-$

## At initialization:

- beam kinds and  $E$ 's
- PDF sets selected
- weighting strategy
- number of processes

## Per process in initialization:

- integrated  $\sigma$
- error on  $\sigma$
- maximum  $d\sigma/d(\text{PS})$
- process label

---

## Per event:

- number of particles
- process type
- event weight
- process scale
- $\alpha_{\text{em}}$
- $\alpha_s$
- (PDF information)

## Per particle in event:

- PDG particle code
- status (decayed?)
- 2 mother indices
- colour & anticolour indices
- $(p_x, p_y, p_z, E), m$
- lifetime  $\tau$
- spin/polarization

“Spatial” problems: no memory/ordering

- 1 Integrate a function
- 2 Pick a point at random according to a probability distribution

“Temporal” problems: has memory

- 1 Radioactive decay: probability for a radioactive nucleus to decay at time  $t$ , given that it was created at time 0

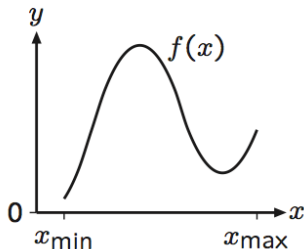
In reality combined into multidimensional problems:

- 1 Random walk (variable step length and direction)
- 2 Charged particle propagation through matter (stepwise loss of energy by a set of processes)
- 3 **Parton showers** (cascade of successive branchings)
- 4 Multiparticle interactions (ordered multiple subcollisions)

Assume algorithm that returns “random numbers”  $R$ , uniformly distributed in range  $0 < R < 1$  and uncorrelated.

# Integration and selection

Assume function  $f(x)$ ,  
studied range  $x_{\min} < x < x_{\max}$ ,  
where  $f(x) \geq 0$  everywhere



Two connected standard tasks:

**1** Calculate (approximatively)

$$\int_{x_{\min}}^{x_{\max}} f(x') dx'$$

**2** Select  $x$  at random according to  $f(x)$

In step **2**  $f(x)$  is viewed as “probability distribution”  
with implicit normalization to unit area,  
and then step **1** provides overall correct normalization.

## Theorem

*An  $n$ -dimensional integration  $\equiv$  an  $n + 1$ -dimensional volume*

$$\int f(x_1, \dots, x_n) dx_1 \dots dx_n \equiv \int \int_0^{f(x_1, \dots, x_n)} 1 dx_1 \dots dx_n dx_{n+1}$$

since  $\int_0^{f(x)} 1 dy = f(x)$ .

# Integral as an area/volume

## Theorem

*An  $n$ -dimensional integration  $\equiv$  an  $n + 1$ -dimensional volume*

$$\int f(x_1, \dots, x_n) dx_1 \dots dx_n \equiv \int \int_0^{f(x_1, \dots, x_n)} 1 dx_1 \dots dx_n dx_{n+1}$$

since  $\int_0^{f(x)} 1 dy = f(x)$ .

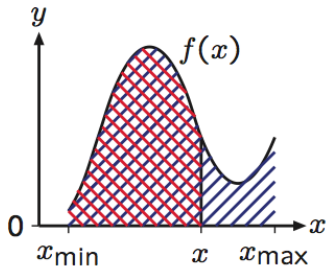
So, for  $1 + 1$  dimension, selection of  $x$  according to  $f(x)$  is equivalent to uniform selection of  $(x, y)$  in the area

$x_{\min} < x < x_{\max}$ ,  $0 < y < f(x)$ .

Therefore

$$\int_{x_{\min}}^x f(x') dx' = R \int_{x_{\min}}^{x_{\max}} f(x') dx'$$

(area to left of selected  $x$  is uniformly distributed fraction of whole area)



# Analytical solution

If **know primitive function**  $F(x)$  and **know inverse**  $F^{-1}(y)$  then

$$\begin{aligned} F(x) - F(x_{\min}) &= R (F(x_{\max}) - F(x_{\min})) = R A_{\text{tot}} \\ \implies x &= F^{-1}(F(x_{\min}) + R A_{\text{tot}}) \end{aligned}$$

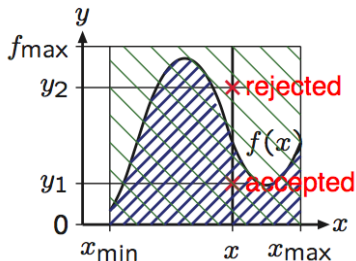
Proof: introduce  $z = F(x_{\min}) + R A_{\text{tot}}$ . Then

$$\frac{d\mathcal{P}}{dx} = \frac{d\mathcal{P}}{dR} \frac{dR}{dx} = 1 \frac{1}{\frac{dx}{dR}} = \frac{1}{\frac{dx}{dz} \frac{dz}{dR}} = \frac{1}{\frac{dF^{-1}(z)}{dz} \frac{dz}{dR}} = \frac{\frac{dF(x)}{dx}}{\frac{dz}{dR}} = \frac{f(x)}{A_{\text{tot}}}$$

# Hit-and-miss solution

If  $f(x) \leq f_{\max}$  in  $x_{\min} < x < x_{\max}$   
use **interpretation as an area**

- 1 select  
 $x = x_{\min} + R(x_{\max} - x_{\min})$
- 2 select  $y = R f_{\max}$  (new  $R!$ )
- 3 while  $y > f(x)$  cycle to **1**



Integral as by-product:

$$I = \int_{x_{\min}}^{x_{\max}} f(x) dx = f_{\max} (x_{\max} - x_{\min}) \frac{N_{\text{acc}}}{N_{\text{try}}} = A_{\text{tot}} \frac{N_{\text{acc}}}{N_{\text{try}}}$$

Binomial distribution with  $p = N_{\text{acc}}/N_{\text{try}}$  and  $q = N_{\text{fail}}/N_{\text{try}}$ ,  
so error

$$\frac{\delta I}{I} = \frac{A_{\text{tot}} \sqrt{p q / N_{\text{try}}}}{A_{\text{tot}} p} = \sqrt{\frac{q}{p N_{\text{try}}}} = \sqrt{\frac{q}{N_{\text{acc}}}} < \frac{1}{\sqrt{N_{\text{acc}}}}$$



# Importance sampling

Improved version of hit-and-miss:

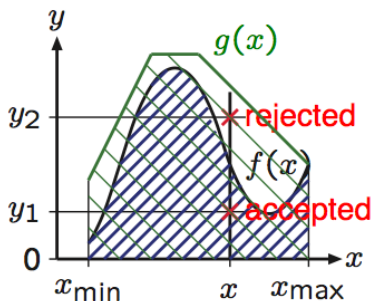
If  $f(x) \leq g(x)$  in

$x_{\min} < x < x_{\max}$

and  $G(x) = \int g(x') dx'$  is simple

and  $G^{-1}(y)$  is simple

- 1 select  $x$  according to  $g(x)$  distribution
- 2 select  $y = R g(x)$  (new  $R!$ )
- 3 while  $y > f(x)$  cycle to 1



# Multichannel

If  $f(x) \leq g(x) = \sum_i g_i(x)$ ,  
where all  $g_i$  “nice” ( $G_i(x)$  invertible)  
but  $g(x)$  not

1 select  $i$  with relative probability

$$A_i = \int_{x_{\min}}^{x_{\max}} g_i(x') dx'$$

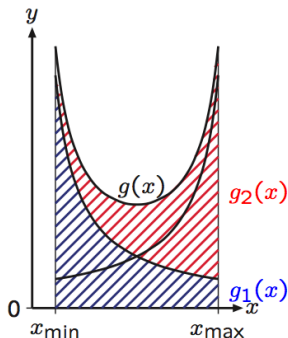
2 select  $x$  according to  $g_i(x)$

3 select  $y = R g(x) = R \sum_i g_i(x)$

4 while  $y > f(x)$  cycle to 1

Works since

$$\int f(x) dx = \int \frac{f(x)}{g(x)} \sum_i g_i(x) dx = \sum_i A_i \int \frac{g_i(x) dx}{A_i} \frac{f(x)}{g(x)}$$



# Temporal methods: radioactive decays – 1

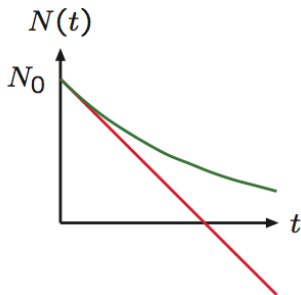
Consider “radioactive decay”:

$N(t)$  = number of remaining nuclei at time  $t$

but normalized to  $N(0) = N_0 = 1$  instead, so equivalently

$N(t)$  = probability that (single) nucleus has not decayed by time  $t$

$P(t) = -dN(t)/dt$  = probability for it to decay at time  $t$



Naively  $P(t) = c \implies N(t) = 1 - ct$ .

Wrong! Conservation of probability  
driven by depletion:

**a given nucleus can only decay once**

Correctly

$P(t) = cN(t) \implies N(t) = \exp(-ct)$

i.e. exponential dampening

$P(t) = c \exp(-ct)$

**There is memory in time!**

## Temporal methods: radioactive decays – 2

For radioactive decays  $P(t) = cN(t)$ , with  $c$  constant, but now generalize to time-dependence:

$$P(t) = -\frac{dN(t)}{dt} = f(t) N(t) ; \quad f(t) \geq 0$$

Standard solution:

$$\frac{dN(t)}{dt} = -f(t)N(t) \iff \frac{dN}{N} = d(\ln N) = -f(t) dt$$

$$\ln N(t) - \ln N(0) = -\int_0^t f(t') dt' \implies N(t) = \exp\left(-\int_0^t f(t') dt'\right)$$

$$F(t) = \int_0^t f(t') dt' \implies N(t) = \exp(-(F(t) - F(0)))$$

Assuming  $F(\infty) = \infty$ , i.e. always decay, sooner or later:

$$N(t) = R \implies t = F^{-1}(F(0) - \ln R)$$

# The veto algorithm: problem

What now if  $f(t)$  has no simple  $F(t)$  or  $F^{-1}$ ?

Hit-and-miss not good enough, since for  $f(t) \leq g(t)$ ,  $g$  “nice”,

$$t = G^{-1}(G(0) - \ln R) \implies N(t) = \exp\left(-\int_0^t g(t') dt'\right)$$

$$P(t) = -\frac{dN(t)}{dt} = g(t) \exp\left(-\int_0^t g(t') dt'\right)$$

and hit-or-miss provides rejection factor  $f(t)/g(t)$ , so that

$$P(t) = f(t) \exp\left(-\int_0^t g(t') dt'\right)$$

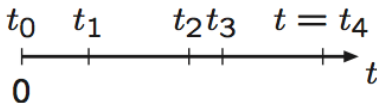
(modulo overall normalization), where it ought to have been

$$P(t) = f(t) \exp\left(-\int_0^t f(t') dt'\right)$$

# The veto algorithm: solution

## The veto algorithm

- 1 start with  $i = 0$  and  $t_0 = 0$
- 2  $i = i + 1$
- 3  $t = t_i = G^{-1}(G(t_{i-1}) - \ln R)$ , i.e.  $t_i > t_{i-1}$
- 4  $y = R g(t)$
- 5 while  $y > f(t)$  cycle to 2



That is, when you fail, you keep on going from the time when you failed, and *do not* restart at time  $t = 0$ . (Memory!)

# The veto algorithm: proof – 1

Study probability to have  $i$  intermediate failures before success:

Define  $S_g(t_a, t_b) = \exp\left(-\int_{t_a}^{t_b} g(t') dt'\right)$  (“Sudakov factor”)

$$P_0(t) = P(t = t_1) = g(t) S_g(0, t) \frac{f(t)}{g(t)} = f(t) S_g(0, t)$$

$$P_1(t) = P(t = t_2)$$

$$= \int_0^t dt_1 g(t_1) S_g(0, t_1) \left(1 - \frac{f(t_1)}{g(t_1)}\right) g(t) S_g(t_1, t) \frac{f(t)}{g(t)}$$

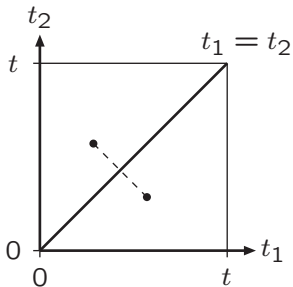
$$= f(t) S_g(0, t) \int_0^t dt_1 (g(t_1) - f(t_1)) = P_0(t) I_{g-f}$$

$$P_2(t) = \dots = P_0(t) \int_0^t dt_1 (g(t_1) - f(t_1)) \int_{t_1}^t dt_2 (g(t_2) - f(t_2))$$

$$= P_0(t) \int_0^t dt_1 (g(t_1) - f(t_1)) \int_0^t dt_2 (g(t_2) - f(t_2)) \theta(t_2 - t_1)$$

$$= P_0(t) \frac{1}{2} \left( \int_0^t dt_1 (g(t_1) - f(t_1)) \right)^2 = P_0(t) \frac{1}{2} I_{g-f}^2$$

# The veto algorithm: proof – 2



Generally,  $i$  intermediate times corresponds to  $i!$  equivalent ordering regions.

$$P_i(t) = P_0(t) \frac{1}{i!} I_{g-f}^i$$

$$\begin{aligned} P(t) &= \sum_{i=0}^{\infty} P_i(t) = P_0(t) \sum_{i=0}^{\infty} \frac{I_{g-f}^i}{i!} = P_0(t) \exp(I_{g-f}) \\ &= f(t) \exp\left(-\int_0^t g(t') dt'\right) \exp\left(\int_0^t (g(t') - f(t')) dt'\right) \\ &= f(t) \exp\left(-\int_0^t f(t') dt'\right) \end{aligned}$$



# The winner takes it all

Assume “radioactive decay” with two possible decay channels 1&2

$$P(t) = -\frac{dN(t)}{dt} = f_1(t)N(t) + f_2(t)N(t)$$

Alternative 1:

use normal veto algorithm with  $f(t) = f_1(t) + f_2(t)$ .

Once  $t$  selected, pick decays 1 or 2 in proportions  $f_1(t) : f_2(t)$ .

Alternative 2:

The winner takes it all

select  $t_1$  according to  $P_1(t_1) = f_1(t_1)N_1(t_1)$

and  $t_2$  according to  $P_2(t_2) = f_2(t_2)N_2(t_2)$ ,

i.e. as if the other channel did not exist.

If  $t_1 < t_2$  then pick decay 1, while if  $t_2 < t_1$  pick decay 2.

Equivalent by simple proof.

# Radioactive decay as perturbation theory

Assume we don't know about exponential function.

Recall wrong solution, starting from  $N(t) = N_0(t) = 1$ :

$$\frac{dN}{dt} = -cN = -cN_0(t) = -c \Rightarrow N(t) = N_1(t) = 1 - ct$$

Now plug in  $N_1(t)$ , hoping to find better approximation:

$$\frac{dN}{dt} = -cN_1(t) \Rightarrow N(t) = N_2(t) = 1 - c \int_0^t (1 - ct') dt' = 1 - ct + \frac{(ct)^2}{2}$$

and generalize to

$$N_{i+1}(t) = 1 - c \int_0^t N_i(t') dt' \Rightarrow N_{i+1}(t) = \sum_{k=0}^{i+1} \frac{(-ct)^k}{k!}$$

which recovers exponential  $e^{-ct}$  for  $i \rightarrow \infty$ .

Reminiscent of (QED, QCD) perturbation theory with  $c \rightarrow \alpha f$ .

## Main event components:

- parton distributions
- hard subprocesses
- initial-state radiation
- final-state interactions
- multiparton interactions
- beam remnants
- hadronization
- decays
- total cross sections

## Main Monte Carlo methods:

- integration as an area
- analytical solution
- hit-and-miss
- importance sampling
- multichannel
- **the veto algorithm**
- the winner takes it all